

The Culture-Part I: 1966-1990



Visiting the Star Trek Convention in Boston, USA

From the Editor

45 Year of Star Trek!

Does that seem almost incomprehensible? Some of you might have not even been born when the first episode of Star Trek aired, back in 1966. Matter of fact, I bet most of USF members weren't. And yet, here we are today, all coming together to take our imaginary trips into space in the universe that has been built for, yes... those 45 years. And it has not lost its appeal in all that time!

This month's *USF PADD* is the first of two issues, back to back, that are focused on paying tribute to the fictional realm we all have come to love. We'll be taking a look at Star Trek Culture, from 1966 through 1990. We'll be examining some very interesting modern-day devices that were influenced by the imaginary world of Trek. And we'll take a trip to Boston with one of USF's own, who is reporting on his experience at the convention held there.

Even our comic this month gets into the celebratory mood, just... don't stare at the pink bow too long. Haha! You'll see. But be prepared to have a brain freeze.

On top of that, you'll find the answers to what USFers and *PADD* readers like best about Star Trek, displayed in three different sections that are inserted in this issue at random places. Did you take the survey? Then your answer will be in there somewhere!

Of course, aside from the celebration-derived articles and items, we also have monthly staples such as the Ship of the Month, the ever-amusing Ad-Lib section, and the cookbook... all about eggs this time. Yum!

AND... we are introducing a brand new advice columnist, who's offering a listening ear. It's big enough to hear a lot of questions. Trust me. Check him out and put him to the test!

Now, go read!!

Lorí

Wanted: Ads

Consider advertising for your Sim in the *USF PADD*

All USF hosts are warmly invited to submit
GRAPHIC or TEXT ADS
to be displayed in various sections of this magazine.

For more information email:
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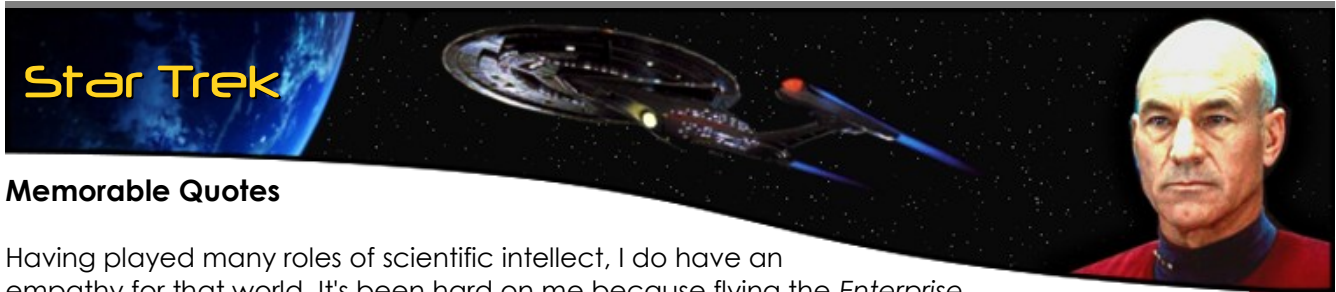
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On the cover: crew pictures © CBS/Paramount Studios; background graphics by Captain Loriaarra

Briefings



Memorable Quotes

Having played many roles of scientific intellect, I do have an empathy for that world. It's been hard on me because flying the *Enterprise* for seven years in *Star Trek* and sitting in Cerebro in *X-Men* has led people to believe that I know what I'm talking about. But I'm still trying to work out how to operate the air conditioning unit in my car.

– Patrick Stewart

"Why? He wasn't Gul Darhe'el!"

"He's a Cardassian. That's reason enough."

"No... It's not..."

– Kira Nerys and Kainon, after the latter fatally stabbed Amin Marritza, *DS9*: "Duet"

Intelligence Report

by Lieutenant Commander Solik

Where Are They Now?

It seems that *Trek* actors are in demand! Lee Meriweather, known amongst *Trek* fans as Losira from the *TOS* episode, "That Which Survives", talked with StarTrek.com about her fandom. Currently, she has a recurring role on the soap opera *All My Children*.

Also, Nana Visitor reunited with John de Lancie on the set of the British science-fiction series *Torchwood*. In addition, Kate Mulgrew and Faran Tahir joined the cast of *Warehouse 13*, with Mulgrew gaining a recurring role for four episodes as Warehouse Regent, and Agent Pete Lattimer's mother. You'll just have to watch!

Keep up on the times:

- <http://startrek.com/article/where-are-they-now-tos-guest-star-lee-meriwether>
- <http://trekmovie.com/2011/08/26/previews-visitor-de-lancie-on-tochwood-tonight-mulgrew-tahir-on-warehouse-13-monday/>

Countdown to the Future in 5... 4... 3...

JJ Abrams has come out saying that he is almost ready to announcing the next chapter of his re-envisioning of *Star Trek*. He's simply waiting for something concrete. Last time I checked, starship hulls were made of metal alloys. He also talked about the possibility of a new *Trek* series, but someone has already beat him to the punch...

David Foster has pitched an idea about a totally new *Star Trek* series. After reading this, I really hope this goes through. He seems to have a great idea. If he gains enough support, it could be epic.

Keep your fingers crossed:

- <http://www.g4tv.com/videos/54920/the-daily-feed-with-sara-underwood-82411/>
(Where I first heard of this. Just watch the eye candy speak Klingon.)

- <http://geektyrant.com/news/2011/8/24/david-foster-gives-details-on-his-new-star-trek-series-pitch.html>

The Green Wears Gold

Anton Yelchin, the youngest actor from 2009's *Star Trek*, talked about how he felt about the role, meeting Walter Koenig, and some of his more recent roles outside of *Trek*. To date, he has yet to learn if he'll be returning for JJ's sequel.

How else are we going to find "nuclear wessels"?

- <http://startrek.com/article/anton-yelchin-talks-star-trek-and-more-part-1>
- <http://startrek.com/article/anton-yelchin-talks-star-trek-and-more-part-2>

Preserved for Posterity

In the digital age, we are all about communicating our innermost thoughts and ideas across the globe. Where does all that go when we're gone? Professor Anthony Rotolo, of Syracuse University's School of Information Studies, teaches a class titled "*Star Trek* and the Information Age", and discussed this topic with his students.

How will you be remembered?

- <http://startrek.com/article/trek-class-blog-preserving-our-undefinedinner-lightundefined>

Terry, Terry, Quite Contrary

Known for her role as Jadzia Dax, and later as Reggie Kostas on *Becker*, Terry Farrell opened up about how she felt about her part on *DS9*, her relationships with other cast members, and ultimately leaving the show. Recently, Terry posed for the NOH8 campaign in opposition to California's Proposition 8, banning same-sex marriages.

Check out Terry's tell-all:

- <http://startrek.com/article/the-trill-of-it-all-undefined-terry-farrell-interview-part-1>
- <http://startrek.com/article/the-trill-of-it-all-undefined-terry-farrell-interview-part-2>
- <http://www.noh8campaign.com/photo-gallery/familiar-faces-part-2/photo/19904>

Event Calendar

(upcoming *Star Trek* and *Star Trek* related conventions)

June 1-October 31, 2011 – [Star Trek: Live](#), Kennedy Space Center, Merritt Island, FL, USA

June 1, 2011-January 1, 2012 – [Star Trek: The Exhibition](#), Kennedy Space Center, Merritt Island, FL, USA

September 2-5, 2011 – Dragon*Con, Atlanta, GA, USA

September 18-25, 2011 – Cruise Trek, "[Alaskan Adventure IV](#)"

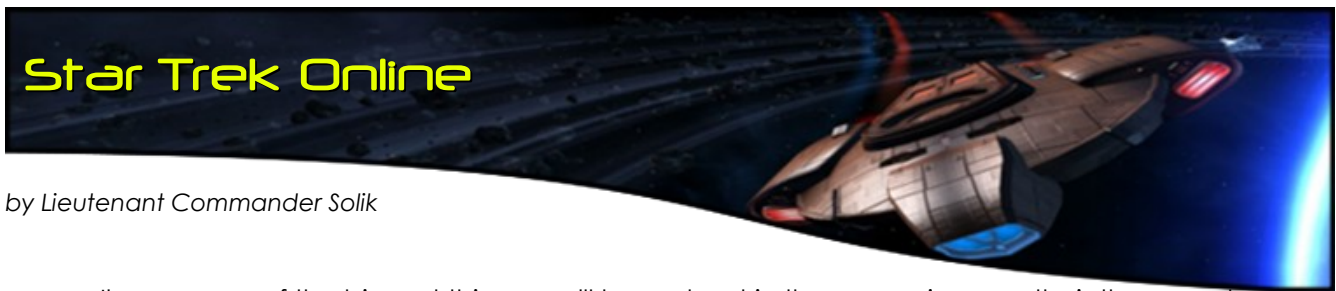
September 30-October 2, 2011 – [Official Star Trek Con](#), Chicago, Illinois, USA

December 10-17 – Cruise Trek, "[Rhine Winter & Christmas Markets Voyage](#)"

For details on official *Star Trek* conventions, visit www.creationent.com.

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by Lieutenant Commander Solik

I'm sure one of the biggest things you'll hear about in the upcoming months is the recent acquisition of Cryptic Studios by Perfect World. The executives at Cryptic expect this change of command will make *STO* "bigger". Perfect World is a China-based company, specializing in MMO(RPG)'s (massively multiplayer online role-playing game) and having produced several MMO's of their own.

Michael Chi, of PW, said about the acquisition, "We are very pleased to sign the agreement to acquire Cryptic Studios. This strategic acquisition will add attractive game titles to our portfolio, which will help us further penetrate into the U.S. and global online game markets. More importantly, Cryptic Studios' highly reputable development team and its technology platform will further strengthen our well-established R&D capabilities. We deem this as another noteworthy achievement of our global expansion efforts."

Everyone is looking up as we move ahead. Unfortunately, Cryptic has been somewhat lacking lately, in their schedule for releases in *STO*. Can you really blame them? Their company just changed hands for the second time since the game's release.

Darkthunder:

Considering the last 'Ask Cryptic' was 2 weeks delayed, one would hope for a bit more accuracy on the timing for the next one. Possibly with some more concrete details for when the content drought will be over.

Sleeves:

Many of Fleet have either left the game because Cryptic is just ignoring them. It does not help that they are no longer keeping to their own timetable. It was just the final nail in the coffin and gave a lot of people a reason to leave.

Captain_Revo:

Yeah it's not like they just got bought out by another company and had all their plans thrown into chaos... Oh wait, they did.

Darkthunder:

Heard this before. No longer an excuse. The purchase is done with. I'd love to hear Dstahl and other devs blame the -current- content drought on the Perfect World buyout, when it's already been completed.

We were promised Feature Episode series 4, "shortly" after S4 launch. Two months later, no feature episodes yet, for one.

But the topic at hand, is asking when the next question thread for 'Ask Cryptic' might appear. Or will the next Ask Cryptic be delayed as the previous one was?

Captain_Revo:

Ok, to answer your main question, yes it probably will be delayed.

As for the other point, yes, that was the original plan under Atari months ago, but their plans have changed. Dstahl has said that they have been working on something with PW that they will announce in the next Ask Cryptic and the next engineering report which I expect will explain much of the delays.

The previous was excerpted from the *STO* forums. Captain_Revo appears to be backing up the developers, at a time when malevolent users attempted to discredit them. Kudos to Revo!

Well, there haven't been many releases during August, as was just explained. Check them out anyway!

Endgame, but Not the End of the Game

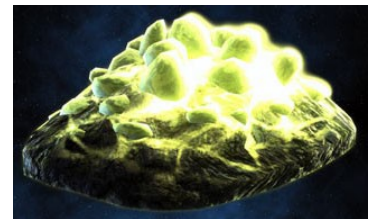
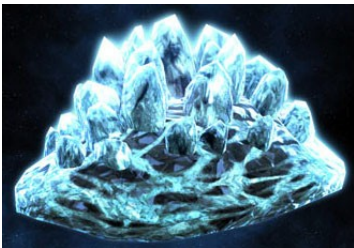
Yes, it's true! Rhode Island has survived Hurricane Irene, and now you can fly your very own! The futuristic variant of the Nova-class made its debut in the Voyager finale, "Endgame", where it is commanded by Captain Harry Kim, in an attempt to keep Admiral Janeway from altering the past. Well, the *Rhode Island* defended Janeway's shuttle from Klingons, and now you can use it against the Klingons of 2409!

Purchase of the Science Vessel Refit from the C-Store also delivers a unique console, the *Photonic Displacer*. The *Displacer* allows the player to create an exact duplicate of their ship to aid them in combat. This console is universal, meaning it can be equipped in any console slot, but unlike the *Multi-Vector Assault Module* that can only be used in *Prometheus* variants, the *Displacer* can be equipped on ANY science vessel! I'm thinking of buying it just for that! Get yours for 800 Cryptic Points (\$10 USD)!

**Between a Rock and a ... Hot Place?**

After the cameo appearance of a Mother Horta during the Romulan featured series, players began asking for more Horta in the game. Well, they got their wish! The developers brought out two different

species of Horta for players to carry around: the Polytrinic Acid Horta and Eisilum Crystal Horta. When taken out in combat, they each have their strengths and weaknesses. The Polytrinic has more powerful attacks, but less defense. The Eisilum deals less damage, but is more resilient to damage. They are available separately in the C-Store, each for 240 Cryptic Points (\$3 USD)! Are you more of a "hot and spicy" or "rock-hard defense"? Head over to the C-Store now!





(image used from www.StarTrekOnline.com)

Don't forget to send me info on your Foundry missions! Share them with the public and get recognized! Shoot me an email at Solik@sector001.com!

Current Foundry Missions published by USF Members

Federation Missions

- "To Helna and Back"
 - **Description:** A missing officer ... a dead star system ... and a dire threat! Will saving one of your own be the only hope for saving the Federation? Ensign Helna, a valued crew member, has been abducted while on shore leave! How far will you go to rescue one of your own?
 - **Author:** Captain Havraha cha'AAnikh (in-game handle: @Havraha)
 - **Current Average Rating:** 4.1/5 (out of 1270 ratings)
- "Rema Donna"
 - **Description:** A Romulan mining facility needs help fending off a Gorn attack force! Is this your chance to make peace between the Romulans and the Federation, or will ghosts from the past get in the way? *(This is a sequel to the Cryptic mission "Divide et Impera" and the Romulan Featured Episode arc.)*
 - **Author:** Captain Havraha cha'AAnikh (in-game handle: @Havraha)
 - **Current Average Rating:** 4.2/5 (out of 907 ratings)
- "Animations with Helna"
 - **Description:** A harmless experiment threatens the safety of a starship, and it's up to your crew to save the day. While being treated to some awesome animations! *(This mission is made to showcase the animations available to choose within the Foundry. It does have an excellent story too, however! Many elements of the story will make more sense if you've played "To Helna and Back".)*
 - **Author:** Captain Havraha cha'AAnikh (in-game handle: @Havraha)
 - **Current Average Rating:** 4.2/5 (out of 182 ratings)

Klingon Missions

- "Time the Enemy"
 - **Description:** On a routine mission to expand the Klingon Empire's influence, how will your crew perform when it stumbles upon a new threat?
 - **Author:** Captain Havraha cha'AAnikh (in-game handle: @Havraha)
 - **Current Average Rating:** 3.9/5 (out of 1146 ratings)

Your playing the mission can help raise those ratings! What are you waiting for?!



C-STORE SPOTLIGHT



NX Class Starship Replica 80 Atari Tokens (\$10 USD)



Back from the days of old, the first warp-five capable vessel of 2151, the *NX*-class is available from the C-Store for your Lieutenant-rank character! This ship was designed with the Tactical division in mind, with an extra Tactical console slot, and a boost to your weapons subsystem. In addition to that, the *NX* is also equipped with the ORIGINAL tractor beam, the Grappler! Snare your foe and then nail 'em!

"Engage the grappler! Fire photons at will!"

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Sciences

Watching the Universe

by Captain Lorianra

Mission Complete

July 21, 2011, 5:56 am EDT... the shuttle *Atlantis* makes its final touchdown, marking the end of NASA's 30-year shuttle program. I'm not sure who of you were around 30 years ago to actually remember its start, but there is an overall sense of nostalgia involved with the end of this era for many people. Will the space station stay empty now? No. Certainly not. Other entities are set to deliver astronauts to the Earth-orbiting lab.

Read about it all, and what "prize" was left behind on the station to claim:

- <http://www.foxnews.com/scitech/2011/07/21/atlantis-astronauts-close-shuttle-doors-for-last-flight-home/>

When the Moon Hits Your Eye

What do you see? A ball of rock and dust, reflecting the sun's rays to light up our nights? At first glance... sure. What if you could look deeper? National Geographic takes you inside the moon, to look at its core, with this little article.

Peel away the layers:

- <http://ngm.nationalgeographic.com/2011/08/visions-now-next#/now/1>

End of NASA?

Does the end of the space shuttle program mean the end of NASA? Of course not. NASA is more than just space shuttles. If you didn't know, take a look at this article to catch a glimpse of what's next for NASA. From plans for exploration, to the International Space Station, aeronautics, and sciences, NASA has a lot in the making.

What to expect in the years to come:

- http://www.nasa.gov/about/whats_next.html

I, Robot

Is it possible to create life-like robots that can interact with humans? Is this a step into the future of mankind? Are we actually read for something like that? Would you call a human-looking robot cute or creepy? Has Hiroshi Ishiguro taken it a step too far by creating such human-like robots, including one that is his own twin? I'm sure you can come up with a lot more questions to ask about this subject. Why not take a look at this article and see if you will get some answers.

For a trip into the uncanny valley:

- <http://ngm.nationalgeographic.com/2011/08/robots/carroll-text>

Ground Control to Major Elmo

Are you blinking now? Yes. Good. Cause what in the galaxy does Elmo have to do with space flight? Right? Well, this article details an event called "What's Your Favorite Space?" that happened on the morning of August 18, 2011, in the heart of New York City. During this kid-friendly event, Elmo and the shuttle Atlantis' crew met for the first time. And the fun began, as Elmo interviewed the astronauts and children were invited to take part in a lot of fun activities.

Having a blast:

- <http://www.nasa.gov/topics/nasalife/features/favorite-space.html>

Visions of Earth

Just some breathtaking photos to look at for fun. Reminding us how amazing our planet truly is.

Browse the monthly pics:

- <http://ngm.nationalgeographic.com/visions-of-earth/visions-earth-2011>

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What do you like best about Star Trek?

Section #1

What do I like best... well, there are so many reasons I could pick... Could it be the ultimate in diversity of all the crew/actors? Could it be the absolutely awesome amounts of technology? Could it be the storytelling? Honestly, my answer isn't any of these. It's that it shows a future where anything and everything can be overcome, and it shows that the future is nothing to be feared, but instead that it should be welcomed and embraced.

*Commander Simon A. Trent
USS Agamemnon*

What I like best about Star Trek is the adventure into new areas of space and not knowing what will come next. I also love the ship designs in every series, Voyager being my favorite. Star Trek also inspires leadership within me. Every time I sim, I think of every individual character within every Star Trek series and pick ideas from each character's attitude to add to my own to make my SIM character unique.

*First Lieutenant Andrew Costa
USS Lothlorien
Fan since: ever*

I guess that the thing that I like most is the hope that it might become true, at least the global uniting of earth. Maybe not the Borg and Dominion thing, but replicators, warp drive and intelligent life outside our solar system. The other thing I like about Star Trek is how big this, for lack of a better word, "franchise" has become, spanning TV shows, movies, video games, books and groups like the USF. From personal experience I know that people of every age can enjoy it.

*Olson Jaraq, USS Hermes
Fan since: 2009*

I have always been a space geek, and Star Trek offered what I was looking for in stories. Even more so, once TNG had started.

*Malachi Styles, Starfleet Academy
Fan since: Its inception*

I enjoy the open realm of possibility that Star Trek gives its viewers and participants. The exploration, encounter, and suspense is a thrill!

*GySgt. Travis Patterson
USS Agamemnon*

I think it's the adventure. I love the fact that this group of people are exploring an area never seen by man. The endless possibilities and continued problems make it such a joy to watch.

*Cameron McLeod
Starbase Everest
Fan since: So long*

Star Trek was ground breaking and a bit controversial in 1966 when it began. I was 10 when I started watching (not knowing then they were re-runs). And then in 1987, I was totally hooked on Next Gen with all the totally cool possibilities of what could be the future, and even then some of the ideas were still controversial and out there. Some of the ideology is still to some controversial but I see more and more of it coming to light. Anyhow, the fine line between fantasy and sci-fi with Star Trek and Next Gen, was my get-away wishing I could be there and experience some of the danger and excitement of being in a place of unknown and mystery.

*Fst. Lt. Amira Starr-Veltrin
USS Agamemnon
Fan since: 1975*

What I love about Star Trek is the evolved nature of its environment, included but not limited to; The drive for knowledge, the acceptance of all beings, the respect for the prime Directive, that is to me the basis of the show. Something we should all hope to accomplish one day.

*Cecil Haynes
(aka Commander Jadzia Chall)
USS Darmok
Fan since: 1968*

All the exploration and adventure, and a bit of action every now and again.

*Anonymous
USS Lothlorien, Fan since: 2007*

The possibilities that could exist in the future. While this is Gene Roddenberry's dream and idea, many of us share the passion because of the possibilities that exist in the Star Trek universe. No poverty, being able to explore and learn about cultures, technology, and of course, the beauty of space.

*David Watts, USS Roddenberry
Fan since: I was born*

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Special Feature

▲ STAR TREK CULTURE ▲

Part 1: 1966 - 1990

by Captain Lorianra

This month, *Star Trek* is celebrating its 45th anniversary. Since its premier, every year has seen some activity within the *Star Trek* franchise, including a steady stream of comic book and novel releases. Join me in looking at some of the more outstanding events during that long history.

(Note: Part 1 of this two-part article will cover from September 1966 to December 1990. Part 2 will be published in next month's issue of the *USF PADD*.)



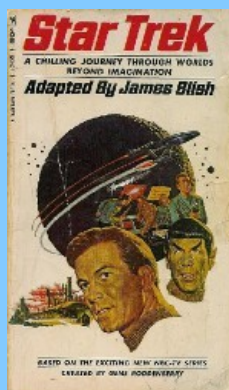
1966

September 8 – The first episode of *The Original Series* season one, "The Man Trap", airs on NBC. (An early title for this episode was "Damsel With a Dulcimer".)

September 22 – The episode "Where No Man Has Gone Before" airs. (It was actually the pilot episode, but was aired as the third regular series episode instead, after "The Man Trap" and "Charlie X". Why? In their book *Inside Star Trek: The Real Story*, Robert Justman and Herbert Solow explain that because this segment

was "too expository" in nature – a common fault with pilots – it would not have made a good premiere episode for the series.)

- The TOS episode "The City on the Edge of Forever" wins the Hugo Award as "Best Dramatic Presentation" after TOS episodes sweep the nominations for the category.
- Gene Roddenberry wins a special Hugo Award for *Star Trek*.



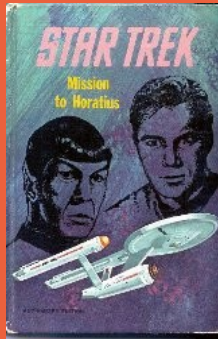
1967

January – The first *Star Trek* book "Star Trek 1" is published by Bantam Books collecting episode novelizations. (Originally titled simply "Star Trek", this is the first *Star Trek* tie-in book ever published, pre-dating "Mission to Horatius" and "The Making of Star Trek". Some, but not all of the stories in this and subsequent volumes were based on early draft scripts, which explains why there are some significant differences between the printed version and what actually appeared on screen.)

July – The first *Star Trek* comic book, "The Planet of No Return", is published.

September 15 – "Amok Time" airs on NBC as the first episode of the second TOS season. (It was the first to use the Vulcan salute and the words, "Live long and prosper".)





1968

February - The *Star Trek* novel "Mission to Horatius" is published. (This novel was the first original story written in the *Star Trek* universe, but it was not the first book published, as it was predated by the episode novelization collection "Star Trek 1".)

September 20 - "Spock's Brain" airs on NBC as the first episode of the third TOS season (This is the only episode title of the original series that includes an *Enterprise* crew member's name.)



1969

January 18 - The "First UK Story Arc" begins in *Joe 90: Top Secret #1*. (The UK comic strip was a *Star Trek: The Original Series* comic published in the UK comic strips series. It ran 37 story arcs with exclusive UK content from 1969-1973, concluding a four year run in three different comic magazines with the last comic released on December 29, 1973.)

June 3 - The last episode of TOS, "Turnabout Intruder", airs. (The planet, Camus II, where this episode starts is subtly referenced in the TNG episode "Legacy" by Jean-Luc Picard. This was arranged because, with the airing of "Legacy", the run of TNG officially became longer than TOS.)



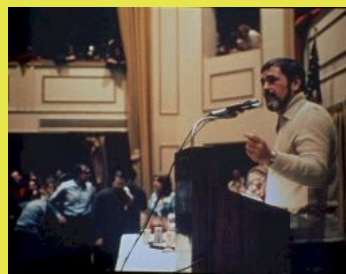
1970

January - The novel "Spock Must Die!" is published. (This was the first original *Star Trek* novel published by Bantam Books. It was a sequel to the TOS episode "Errand of Mercy", which was originally scripted by Gene L. Coon.)



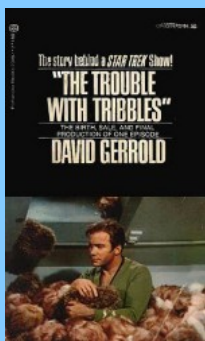
1971

- "TV21 Annual" features two *Star Trek* comic stories, "Captives in Space" and "Planet of Rejects", as well as the prose story "Gateway to the Future".



1972

January 21-23 - The first *Star Trek* Convention is held at the Statler Hilton, New York. (This convention is often recognized as the first true *Star Trek* convention. It was started by a small group of *Trek* fans, usually referred to as "The Committee". They combined their money and rented a hotel ballroom with the hope of getting like-minded fans together. - Picture: James Doohan speaking at the Con.)

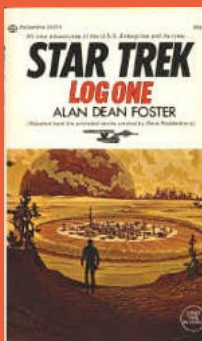


1973

April - The book "The Trouble with Tribbles" is published. (This book detailed the writing process, the filming, and the various rewards David Gerrold's received as a result of the episode. It also touched on similarities between the Tribbles and the proliferating Martian Flat Cats in Robert Heinlein's 1952 novel "The Rolling Stones".)

September 8 - Season one of *Star Trek: The Animated Series* premieres on NBC with the episode "Beyond the Farthest Star". (Recordings were started with the entire TOS series' regular cast. It was the

first time they had reunited since production of TOS ended in January 1969.)



1974

June - The novel "Star Trek: Log One" is published. (This was the first animated *Trek* adaption novel.)

September 7 - The first episode of season two of *Star Trek: The Animated Series* airs, "The Pirates of Orion". (This episode was the first appearance of a male Orion [pronounce ORE-EON in it] and it introduced the first Orion starship design.)

- The "Star Trek Game" is released.

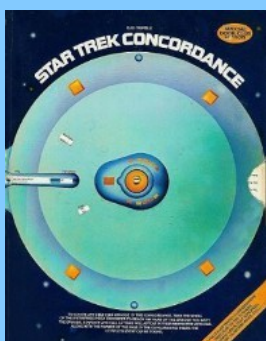
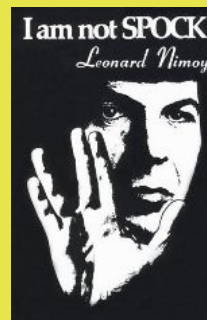


1975

May 20 - TAS wins the *Daytime Emmy Award* for "Best Children's Program" for its 1974-1975 television series. (This would be the only Emmy ever won by *Star Trek* as a series. Although TOS had repeatedly been nominated, this was the first time the franchise actually won.)

November - The book "Star Fleet Technical Manual" is published. (While this book is now considered to be non-canonical, it was used as a source and reference for four *Star Trek* motion pictures, and at least one episode.)

December - The book "I Am Not Spock" is published. (It is Leonard Nimoy's first autobiography, published between the end of TOS and the production of *Star Trek: The Motion Picture*.)

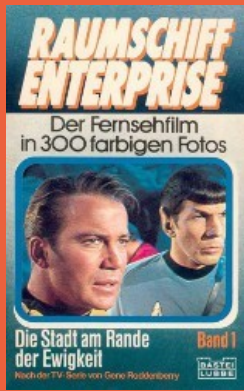


1976

October - The book "Star Trek Concordance" is published. (This was a reference book that was based on a privately-printed fandom publication established in 1968.)

October - The children's punch-out book "Star Trek Action Toy Book" is published. (This book was a punch-out, fold, and play book. It contained eight models to build.)

- The audio recording "Inside Star Trek" is published. (It was a comprehensive, and occasionally whimsical, look at the development of this television phenomenon. It includes interviews with William Shatner, DeForest Kelley and Isaac Asimov, to name just a few.)

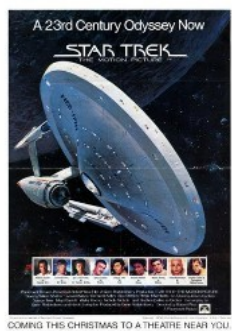


1977

April - *Star Trek: Planet of the Titans* is rejected by Paramount Pictures. (This movie was to be the first motion picture based on TOS. It was one of several early attempts to bring *Star Trek* back after the series had been canceled. The film was in development from 1976 through 1977 before it was abandoned.)

April - Pre-production on the series *Star Trek: Phase II* begins. (It was planned to be the first live-action spin-off series of the original *Star Trek*. However, as preproduction finished and work was scheduled to begin on the feature-length pilot, "In Thy Image", the network deal fell through. Influenced by the success of *Star Wars* and *Close Encounters of the Third Kind*, Paramount chose to turn the pilot into a full feature, *Star Trek: The Motion Picture*. - Picture: *Enterprise* concept painting.)

November - The first of 12 books in the series "Star Trek Fotonovels" is published. (These books were essentially re-tellings of TOS episodes, with word balloons and text being arranged over stills. Something of a short-term fad, such books were conceived in the days before the advent of home video and quickly fell out of fashion thereafter. Nevertheless, the first six titles of the Bantam editions saw international releases in the Netherlands and Germany.)



1978

August 7 - Principal photography begins on the movie *Star Trek: The Motion Picture*. (The first scene shot was the first scene on the bridge, where the camera pans the set, right before Admiral Kirk's arrival. Filming stretched through January 1979, with the V'Ger scenes being the last first unit scenes to be shot.)

November - The first "Official Star Trek Cooking Manual" is published. (It is framed as the 23rd century cookbook of Christine Chapel. The appendix consists of recipes the author had requested from various stars of the series. It also

included a recipe for an approximation of Saurian brandy [essentially vodka, flavored with a mix of orange zest and maple syrup].)



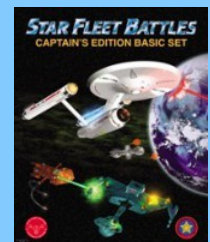
1979

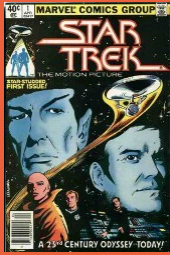
October - "Star Trek: The Motion Picture Make-Your-Own Costume Book" is published.

December 7 - *Star Trek: The Motion Picture* premieres. (Academy Award-winning film legend Orson Welles provided the narration for many of the film's trailers. The film earned US\$11,926,421 in its opening weekend in the US, a record at the time. The plot and script emerged from the failed pilot for *Star Trek: Phase II*, "In Thy Image". The film was also adapted as a novel and as a three-part comic.)

- The role-playing game "Star Fleet Battles" is released. (While authorized to use elements published by Franz Joseph Designs [such as the Star Fleet Technical Manual], this game was not allowed to refer to *Star Trek* or its main characters, or reference *Trek* events that happened after the release of *Star Trek: The Animated Series*.)

- "Shatner: Where No Man... - The Authorized Biography of William Shatner" is published.





1980

April - The first of 18 issues of the Marvel comic book series "Star Trek" is released. (It ran until February 1982, with the first three issues being an adaption of the movie *Star Trek: The Motion Picture*.)

- Several books pertaining to aspects of *The Motion Picture*, like its making, the novelization of the story, and even a pop-up book, are also published.



1981

November 11 - Filming begins on *Star Trek II: The Wrath of Khan*. (Drafts for the movie were done under several different titles. The original title of the movie was supposed to be "The Undiscovered Country" but was changed by Paramount to "The Vengeance of Khan" and eventually to "The Wrath of Khan", because George Lucas was making a movie called "Revenge of the Jedi", which later however became "Return of the Jedi".)



1982

June 4 - *Star Trek: The Wrath of Khan* premieres. (Despite its weaknesses, *Star Trek: The Motion Picture* had been a success, so Paramount Pictures decided to develop a sequel. Executive producer Harve Bennett watched all TOS episodes in preparation. This research provided him with what he had been looking for, something TMP lacked – a real villain. When he saw the episode "Space Seed", Bennett was struck by Ricardo Montalban's performance as Khan and decided that he would make the perfect villain for the new film.)



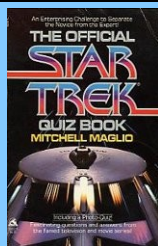
1983

August 15 - Filming for *Star Trek III: The Search for Spock* begins. (To keep secret Leonard Nimoy's participation in this movie as an actor, official daily call sheets mentioned the adult Spock character only as "Nacluv" ["Vulcan" spelled backwards]. The opening scene on the *Enterprise* bridge was the first to be filmed. The scene in which Kirk and company steal back the *Enterprise* is often named as a favorite among *Star Trek* fans, as is James Horner's score for the same scene.)



1984

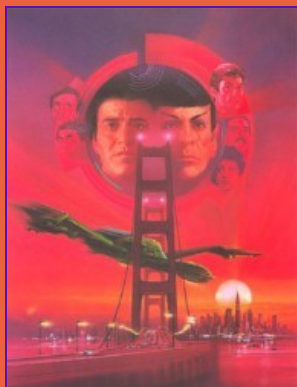
June 1 - *Star Trek III: The Search for Spock* premieres. (This is the only *Star Trek* film with a main cast character's name in the title. The film was nominated for a Hugo Award for "Best Dramatic Presentation." It was also nominated for six Saturn Awards. When the film was released, it grossed US\$16.7 million in its opening weekend, approximately US\$2.4 million more than *Star Trek II: The Wrath of Khan* made when it first opened. In the long run, however, *Star Trek II* brought in more money.)



1985

May - "The Official Star Trek Quiz Book" is published. (This book contained questions for beginners to true Star Trek experts in several categories.)

- The game "Star Trek: The Kobayashi Alternative" is released. (An interactive video game, in which the player has to solve the Kobayashi Alternative Command Performance Evaluation.)



1986

February 24 - Filming on *Star Trek IV: The Voyage Home* begins. (This movie was dedicated to the memory of the space shuttle *Challenger* crew, who were killed just a month earlier. Most of the shots of the humpback whales were taken using four-foot long animatronics models, meaning except for the live shots toward the end of the film, the whale scenes weren't real. The shot of the whales swimming past the Golden Gate Bridge was filmed on location, and almost ended in disaster when a cable got snagged on a nuclear submarine and the whales were towed out to sea.)

November 26 - *Star Trek IV: The Voyage Home* premieres. (Prior to the release of *Star Trek 2009*, *The Voyage Home* was the highest-grossing *Star Trek* film, making \$109.7 million in

the United States. This film marked the start of Michael Okuda's nineteen year relationship with the *Star Trek* franchise. For this film, he designed the computer displays as well as introducing the "touch screen" computer consoles.)

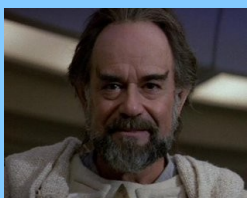


1987

September 28 - *Star Trek: The Next Generation* is launched with the pilot episode "Encounter at Farpoint".

October 5 - The first regular episode of TNG season one "The Naked Now" premieres. (*Star Trek: The Next Generation* was originally pitched to the then-fledgling Fox Network. However, they couldn't guarantee an initial order greater than thirteen episodes, which was not enough to make the enormous start-up costs of the series worth the

expense. It was then decided to sell the series to the first-run syndication market.)

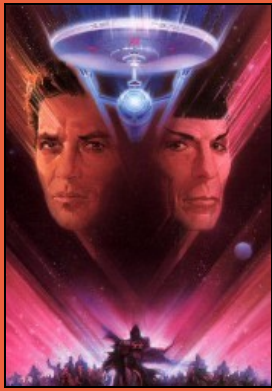


1988

October 11 - Filming of *Star Trek V: The Final Frontier* begins. (*Star Trek V* was the first *Star Trek* production to be made at the same time with another one, as TNG was in production as well, and one of only two productions made during that time period without any involvement from Rick Berman.)

November 21 - The second season of TNG premieres with "The Child". (The episode's late airdate was due to a Writer's Guild strike. The script was recycled from an old *Star Trek: Phase II* story. Whoopi Goldberg made her first appearances as Guinan.)





1989

June 9 - *Star Trek V: The Final Frontier* premieres. (*Star Trek V* has provoked strong controversy among fans, who by large see this movie to be one of the, if not the, weakest *Trek* films. Many fans consider J.M. Dillard's novelization of the film to be superior to the film itself, due to the expanded information it provides for many of the characters, most notably the captive diplomats and Sybok himself.)

September 25 - The third season of TNG begins with the episode "Evolution".



1990

June 18 - The last episode of TNG season three "The Best of Both Worlds" airs, ending in the first cliffhanger of the series. (Picard's assimilation fueled rumors that Patrick Stewart might be leaving the series.)

September 24 - The fourth season of TNG premieres with the episode "The Best of Both Worlds, Part II" and resolves the Borg story as Picard is rescued.

(Note: All information was taken from [Memory Alpha](#). All Star Trek images are © CBS | Paramount Studios.)

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USF COMMUNICATOR

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USF Features

Star Trek Visions Influencing the Future 200 Years Ahead of Its Time

by Lieutenant Ian Kail

"Space the Final Frontier..." This phrase was heard for the first time on September 8, 1966. Today, this phrase is known by nearly every man, woman and child on the planet.

The creator of *Star Trek* or what it was originally going to be named, '*Wagon Train to the Stars*,' was a brilliant visionary by the name of Gene Roddenberry. This month, it has been 45 years since the show first aired. It had its ups and down for the three seasons it ran on television. The show aired, 1966-1969. After the third season the station canceled the show. However, the cancellation didn't stop the movement of Mr. Roddenberry's vision of what he thought the future should be. He wanted a place where everyone was equal.

To ensure this phenomenon thrived, a large fan base was created and is more powerful today than it was in the early 1970's. NASA was even petitioned by fans to change the name of one of its space shuttles to reflect the name '**Enterprise**'.



In recent years, I have done a lot of comparisons of the 1960's show, TOS, to the modern *Star Trek* shows, TNG, DS9, Voyager and Enterprise. It is evident that technological visions of advances from the 1960's have escalated a major push of today's modern factual technological advances.



Take for instance: the world's first computers. We've come a long way. In 1956, a computer would take up the space of a whole room. Now, compare that to Gene Roddenberry's vision of a modern day computer in the show TOS. If you watch TOS you will clearly see what appears to be a desk top computer, complete with monitor. Lastly, our modern day computers are small and easily accessible. It goes to show how *Star Trek* has influenced us to thrive for our need of technology and improvement in our daily lives.



In a world of tech savvy humanoids that need and want things in a hurry, it was only a matter of time before an invention of the iPad was thought of. This was something that appealed to the masses in terms of portability and convenience. The modern day I-Pad was created by the Apple Corporation.

Star Trek the Next Generation shows a version of something similar. To fans it's known as a PADD. In the show it was used for transferring data to one person or place in a moment's notice; a simple tap of a button or swipe of a the screen, and the information was there. In the same way, in today's modern world, we have access to check emails, download pictures, games and other neat little items through what is called apps. Some are free and others you must pay a small fee to obtain.





How about those cell phones? Oh, yes. Those cellular phones of the early days... make me want to shudder just thinking of the radiation they beamed into one's brain. The hand-held communi-cators in TOS were the bases for modern day cellular phones.

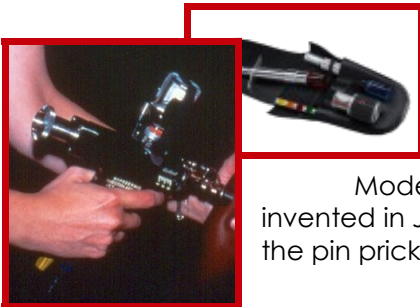
"Beam me up Scotty!" This has been a phrase known worldwide, and in many languages across the globe. Seems like it was inevitable that the human race would see a real-world need for something like this hand-held gadget in our future for communication. It did take a while to develop. But, it happened.



The bulky and most unreliable mobile phone of the early 80's didn't last long. Then someone got a bright idea. The light bulb when off, and a new generation of cell phones were born. Now it's 2011 and we have smart phones that can do almost anything, except cook dinner and clean the house, care for the kids and walk the dog. I'm sure someone out there is plotting that idea next to throw at civilization. One can only hope!

What about hands-free communication? This is where the comm-badge from the TNG show comes into play. By tapping it with your fingers or hand, communication was made possible. Today we have a technology that works along the same basic principles. It's called the Bluetooth.

Oh, and what about this little gadget that fits in a person's ear creating a wireless connection to their cell phone? Well, it makes for hands-free communication. Do you kind of feel like Uhura when wearing one?



And how about Medical advances? This, too, is a giant leap for humankind. Thanks again to the creative vision of Gene Roddenberry. In TOS, Dr. McCoy would have had in his medical kit a hypo needle or injector. (This is a needle-less injector, using the simple process of light.)

Modern day medical advances include a **HYPO NEEDLE-LESS INJECTOR** that was invented in Japan by Yoshiro Oyama. This little invention makes life for those who fear the pin prick of a needle to get their shots a little less painless.

Weapons you ask? Yes. We have modern weapons that are based off of the simple process of laser technology. This is something else that can be attributed to the *Star Trek* Franchise.

In the world of *Star Trek* everyone would be trained to use a Phaser Rifle, or also called a Type-3 Phaser. In our modern day, a prototype weapon of the same principle design has been in the inventing stages. It was so named (**PHASR**), the **P**ersonnel **H**alting and **S**timulation **R**esponse Rifle and uses a non-lethal type of laser. It was originally developed by the U.S. Department of Defense.

The PHASR was born January 21, 2009, though there had been several others on the drawing board and tested before that date. The older versions were banned under the 1995 UN protocol for being what they considered *blinding* laser weapons. Reiterating, in 2009 a newer model was created. This being a safer and more humane version of the weapon.



I'm sitting at my computer desk writing this article, thinking back over the years at of all the old shows and movies that have spawned from the Original series of *Star Trek*. It makes me often think of the future. What will it be like in forty years or fifty years or even one hundred years from now? What will the future be like for us on Earth? Will we really be living on Mars someday?

How about traveling to some far off pleasure planet, like Risa, for a nice long vacation? Only time will answer these question. I believe, as long as we have *Trek* fans who support the dream and visions of Gene Roddenberry, that reality of a brilliant man's creative mindset of a utopian universe will not die out any time soon.

In loving memory of those that have passed from our world to another worldly plain.
Below is to name just a few that have given so much to so many.

**Gene Roddenberry, Majel Barrett Roddenberry, DeForest "Bones" Kelly, Mark Leonard,
James "Scotty" Doohan**



- All information was researched using the Roddenberry online search engine at www.Roddenberry.com.
- Photos were found at Memory-Alpha and StarTrek.com.
- All *Star Trek* pictures are property of CBS/Paramount Studios.



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SOS – Sim Without Crew

Needing players to fill all posts!!

USS Columbia – A Sim Worth Saving

Monday @ 9 pm ET in the AOL/AIM chatroom "EscapeVelocity"

The USS Columbia has been around for some 16 years in the USF. It needs your help, now!
If you have the time and drive to assist in building this long-standing sim back up, please contact:

CaptainJFjori@aol.com or CmdrJimBowie@aol.com

Much Better Than the Boston Tea Party

by Lieutenant Commander Solik

As many of you know, Loriaarra has employed me as her "executive drone" for our publication, my primary job being handling the News section, which includes the Event Calendar. When I was checking the Creation Entertainment website for the convention schedule, I found they were holding one in Boston. Now, I live in Connecticut, so this is an easy drive, so you could imagine how much my heart pounded with anticipation and excitement. I had a few friends that I got hooked on *Trek* when they came over to use my copier one time, when I was having my own *DS9* marathon. I got them with the episode "Empok Nor". Anyway, they were interested, not only to go, but just to have a little vacation. I also employed a friend from work, who loves science-fiction, mostly *Doctor Who*, but he's open to *Star Trek*.

Since I got my posse together, it was just a matter of lodging. I managed to find Le Meridien, in eastern Cambridge. It was ten to fifteen blocks away from the convention, and \$154 a night. Some people thought that was expensive, but compared to hotels closer to the convention, that was a godsend for its distance.

So, of my four friends that came with me, only one had bought a uniform, along with myself; she had a Science officer's dress from the Original Series, and I had a Science officer's uniform from the 2009 movie. As we walked out through the hotel lobby, I tried not to think about people staring at us. When we got to the street, that became unavoidable. At first, we got lost because my GPS hadn't triangulated our position. (A tricorder would've done a better job!) We eventually got on the right track and eventually found ourselves at an impasse, because the GPS pointed to a direction that seemed blocked, but in fact wasn't. Though, while we thought we were stuck, another group of Trekkies all dressed up met up with us. Whew! That made me feel a lot better about being dressed up!

Once we found our way, it was just another block and a half to the convention, and even when we arrived, I still had no idea where to go. I saw a sign at the front door that read "Star Trek", so that helped. I had the tickets all set and ready to go for the receptionist to scan them, and then... I saw... the photo op sign. I think my mind froze, because the next thing I remember was asking the woman for photo op tickets for Jeffrey Combs and Chase Masterson.



Down the hall, we saw the Presidents Ballroom, with Jeffrey Combs on stage. When we arrived, a guest was asking about how he felt to play dominantly antagonists, to which he responded that it didn't matter to him, as long as he did his part. I was trying to think of something to ask him, but before I could, his session on stage was over and they had to begin setting up for the auction. When we left, we saw they were wheeling in starship models with autographed stands.

After checking the itinerary, we realized that Jeff was next up for the photo ops. Three of my friends headed off to find food, while one of them came with me. She hadn't bought a ticket for the photo, but she just wanted



Stargazer, or *Deep Space Nine*, and the seller had the *Constitution*-class *Enterprise*, Romulan Bird-of-Prey, *Enterprise NX-01* and a Klingon *K'tinga* cruiser. The *Stargazer* was just \$75, which almost leapt from my wallet, but I needed the money more. Continuing down the line, I almost passed out because Max Grodénchik and Chase Masterson were sitting at their own table. They had their own sets of photos and some other projects they've worked on; movies and music albums. At first, I didn't even recognize Max. Go figure, right? He was always wearing the Ferengi makeup, so how would you unless you'd seen him before?



So, I moved onto Chase, who is more stunning in person than her pictures could ever show. She and I got to talking a little bit. I told her that I'd seen she would be at the Connecticut Renaissance Faire, but I didn't have a chance to go. She told me about a movie she produced, and had a starring role in, *Yesterday Was a Lie*, a science-fiction noir-style film. Well, it's on my Netflix queue now. After I asked her if she'd sign a photo for me, I told her about USF, and how I'd be writing this article. I asked her how she felt Leeta impacted the series during the dismal-themed Dominion War story arc, to which she replied, "I think it was because [Leeta] was so full of love; how she loved Rom and was so faithful to him. I think love is such a great feeling, and I wish there was more love for everyone in the world, but I do know that God loves us all, and I wish more people could feel it."

With her words fresh in my mind, and a signed portrait of her portrayal of Leeta, my friends and I headed to the auction back in the Presidents Ballroom. When we got in, they were auctioning off a signed poster of the TOS cast after the sixth film.

They continued on to other autographed pieces, along with the posters on the walls and banners around the projector screens. They got to several collections of signed character photos from the last three series, and I tried to get each one, but was outbid on *DS9* and *Voyager*, not going above \$100. When they got to *Enterprise*, I won the collection of eight photos for \$80. This collection consists of photos signed by Jolene Blalock (T'Pol), John Fleck (Silik), Randy Oglesby (Degra), Matt Winston (Temporal agent Daniels), Scott McDonald (Dolim), John Billingsley (Phlox), Anthony Montgomery (Travis Mayweather) and Linda Park (Hoshi Sato), and the auctioneer appraised the collection to be worth over \$200.



Then it was time for them to clear the room to get ready for Vaughn Armstrong to take the stage, and time for my photo op with Chase Masterson. Same deal as before: I bought the ticket, and sneaked my dressed-up friend in for the photo. The ticket lady didn't even check, so she had her back turned and we got her in. Chase remembered me and said she loved that we matched. (Well, sort of.) We left the hotel, seeing there was nothing else we wanted to do, and returned an hour later to pick up our photos.

I was extremely happy that we got to go, even though we just went for Saturday. It really was an experience, especially helping me realize that actors aren't all irritable like the press makes them out to be. I couldn't believe that Chase actually listened to me talk about USF! I just don't know if she thought I was a nut, but then again, aren't most convention-goers the same?

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USS AGAMEMNON



Looking for:

Science

Medical

Engineering

Tuesdays @ 10:30 ET

USF Webchat - <http://chat.sector001.com>

Email:

KaysenJarv@sector001.com

Simon.A.Trent@gmail.com

Wanted: Helm, Sec/Tac, Sci, Med

The forefront of expansion. Exploring uncharted space 3 months away from Federation territory.
Making the unknown familiar. Boldly going to the stars, despite adversity.

USS Lothlorien

Friday @ 9pm. Sector001 Webchat

Contact: CaptCrain@aol.com or USFDanielShaw@aol.com

What do you like best about Star Trek?

Section #2

The Prime Directive. As Ambassadors of galactic peace, who travel the universe as defenders of the weak and seekers of diversity among the stars, the directive stands an axiom by which the preservation of self-determination for a culture overrides all. This insures the rights of all to be a self-determined race, even those that we may perceive as making unwise decisions for their race. Decisions for other cultures are not ours to make. Everyone deserves the dignity to be allow to their own decisions; everyone deserves the right to learn and grow, even if by the consequences of a poor decision. To this end the Prime Directive is clear: there can be no interference with the internal development of alien civilizations, consistent with the historical real world concept of Westphalian sovereignty.

Fleet Captain Tia Sloan Ryan-Marshall
USS Eclipse
Fan since: SD 1966.09.08

I like the thought that Roddenberry had, that in the future we would all get along and the fighting would be over. A more United universe. I just wish it would come true.

Lt. Katherine Swan
USS Ares
Fan since: 1980's

Hmm, good question. But I would have to say that the belief that one day we will get past all this petty stuff and have a united world that thrives. Also, the girls are pretty hot.

Uriel Veltrin
USS Agamemnon
Fan since: Childhood

Discovery & Exploration! "To explore strange, new worlds; to seek out new life and new civilizations; to boldly go where no one has gone before!"

Dr. Adonudo Tlanuwa
USS Agamemnon
Fan since: TOS Reruns in the late 70's?

Styles of the starships. Some of the species are interesting, too. Some of the tech has been integrated into today's society and possibly more of it will be in our future as every day devices.

Matt
Fan since: Been a while

The optimism that there IS a future that is better than today, where all people can work together to get along to build a better future.

Ciaran Alasdair MacArdry
Fan since: 1967

I always was impressed by the fact that the crew was multi-ethnic. Growing up in the Deep South it wasn't something I saw in my life and I really didn't understand why people didn't treat other people the same regardless of skin color or country of origin...Star Trek gave me hope that someday we'd figure out that we are all the same inside!

Anonymous
USS Darmok
Fan since: The beginning!

I like the fact that Star Trek deals with real to life situations and the fact that it is staged as a really possible future. At least with TOS the plots were more believable and not everything was explained away with temporal anomalies and the like. Gene Roddenberry attempted to keep his series following a fine line of reality and possibility, and that is what makes Star Trek great.

Vyper561, USS Federation
Fan since: 1972

I Love the unity. The action and the fact that there are lots of cool ships and races in it.

Roy Henry Weygant III
USS Excelsior
Fan since: I can remember

The Starships. Cool to be able to get from point A-B in a matter of hours not years.

Anonymous
USS Excelsior
Fan since: 1970

These are things I like best about Star Trek: holodeck and tricorder.

Sasha Keen
USS Lothlorien
Fan since: 2007

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Comics & Humor

USF "Ad-lib"

Off-the-Cuff Excerpts from USF Sims

It's Cap..Doctor Chaos:

CaptainTashal: You sure know how to make chaos on the bridge, Bones. ;-)

CommanderBones: See, Dire, we CAN work together, GO TEAM!

LtCmdrDire: Youwomen ever team up on me like that again and I'll throw you both into the pool.

FstLt_Barnes: It's not bad enough you make chaos in sickbay!

LtCmdrDire: ::stares at Bones:: ...

CaptainTashal: ::can't stop laughing:: Ok, any questions?

LtCmdrDire: Can I shoot myself out an airlock?

CaptainTashal: You want me to help ya? ;-)

CommanderBones: Sure. ::goes back to doing nails in THE CHAIR::

CaptainTashal: LOL

- recipe for chaos: a bunch of male officers, some not liking each other + a crazy woman doctor in charge + a hostile situation where the ship is surrounded by alien forces = CHAOS! (OOC post-sim chatter when Bones was in command of the USS Excelsior)

Kicking alien butt the politically correct way:

thelarishshapavaa: @::Grips her rifle::

thelarishshapavaa: @::Sets it from "Warm fuzzy feeling" to "almost a coma"::

ethangrimms: (LOL)

kayshldurandus: (Lol)

ItSaraFray: ((LOL...I didn't know it said that on the rifles....))

- the new phaser settings just scream diplomacy... in a way... (taking security precautions during a USS Hermes sim)

License to log:

LtPeterMcMillian: ((I do read the logs but when you have 10 people posting 5 logs a week it gets kinda hard to read 'em all.))

FstLt_Jyran_Tev: (I agree)

Dire: (::looks around innocently::)

CaptainTashal: Yes, we exceeded the legal limits this week. ;-)

CaptainTashal: Admiral Anders almost pulled me over.

ComanderBones: lol

CounselorNTazzia: lol

Ian_Syvek_Kail: lol

Ens_Ghimsohk: haha

CommanderTrellis: It's Romulan space, he has no jurisdiction here. :-D

CaptainTashal: LOL

- watch out, the web police is always on the prowl when your crew posts 20+ logs in one week! ::winks at Anders:: joking! (OOC pre-sim chatter about an awesome week of logs; USS Excelsior)

Dinner roll anyone?:

Capt_Kaysen_Jarv: And Commander Trent has elected himself to be a veggie. Any votes?

Fst_Lt_Amira_Starr-Veltrin: What veggie? broccoli or okra?

GySgt_T_Patterson: Honestly didn't know he ate at all.

Ens_Indaura_Rysaan: Seconded.

First_Lt_Air: Cauliflower.

GySgt_T_Patterson: Okra sounds good right about now... damn you people. :-P

GySgt_T_Patterson: ((I'ma grab my pork chops. Brb))

- *who knew pork chops were a viable substitute when you have an okra craving! (USS Agamemnon sim)*

Nomen est omen:

First_Lt_Air: We still need a nickname for Indaura. Do I dare to go down the obvious line of thought?

Cmdr_S_Trent: Balloon face?

Capt_Kaysen_Jarv: Dory? (Daury?)

Ens_Indaura_Rysaan: What ever you feel like calling me. :-)

First_Lt_Air: LOL, that was the line of thought I was thinking.

Capt_Kaysen_Jarv: That works.

Cmdr_S_Trent: Bubble cheeks?

Ens_Indaura_Rysaan: What's the name of the puffer fish from Nemo?

- *did someone have one of those "[Dory Moments](#)"? ... btw, the puffer fish's name was Bloat ::winks:: (USS Agamemnon, OOC after-sim chatter)*

Just say the word:

First_Lt_Air beams with a grin. "Great, are you ready for transport?"

Ens_Indaura_Rysaan: +taps+ "Now, with no clothes." :: grins :: "I and my creatures are ready."

Cmdr_S_Trent looks at JP, "Did she just say... not with clothes?"

First_Lt_Air: ((Wait, is she naked? Does she want me to beam her up with no clothes? I mean not that I object but that's a little strange. lol))

Ens_Bousquet: Sounds exciting to me, Commander.

Cmdr_S_Trent: Mr. Air, initiate transport.

Ens_Indaura_Rysaan wonders if they took her seriously. +taps+ "Guys?"

First_Lt_Air nods. "Energizing....now." Locks onto her signal and beams her aboard.

First_Lt_Air also beams aboard the other lifesigns in her vicinity.

Cmdr_S_Trent: AXN >> Indaura is beamed aboard the shuttle... sans clothes.. with all her little creatures in all of their containers.

Capt_Kaysen_Jarv: (OMG)

Cmdr_S_Trent: ((remember, she IS Denobulan...))

First_Lt_Air: ((LOL, really now???))

Ens_Indaura_Rysaan is surrounded by her critters and her bags, so no one can see a thing.

Cmdr_S_Trent turns and looks, "Uhm.. Mr. Air.. would you please beam the Doctor's clothes up as well..."

- *gotta be careful about what you say to those crazy transporter operators on the USS Agamemnon, they'll make it happen!*

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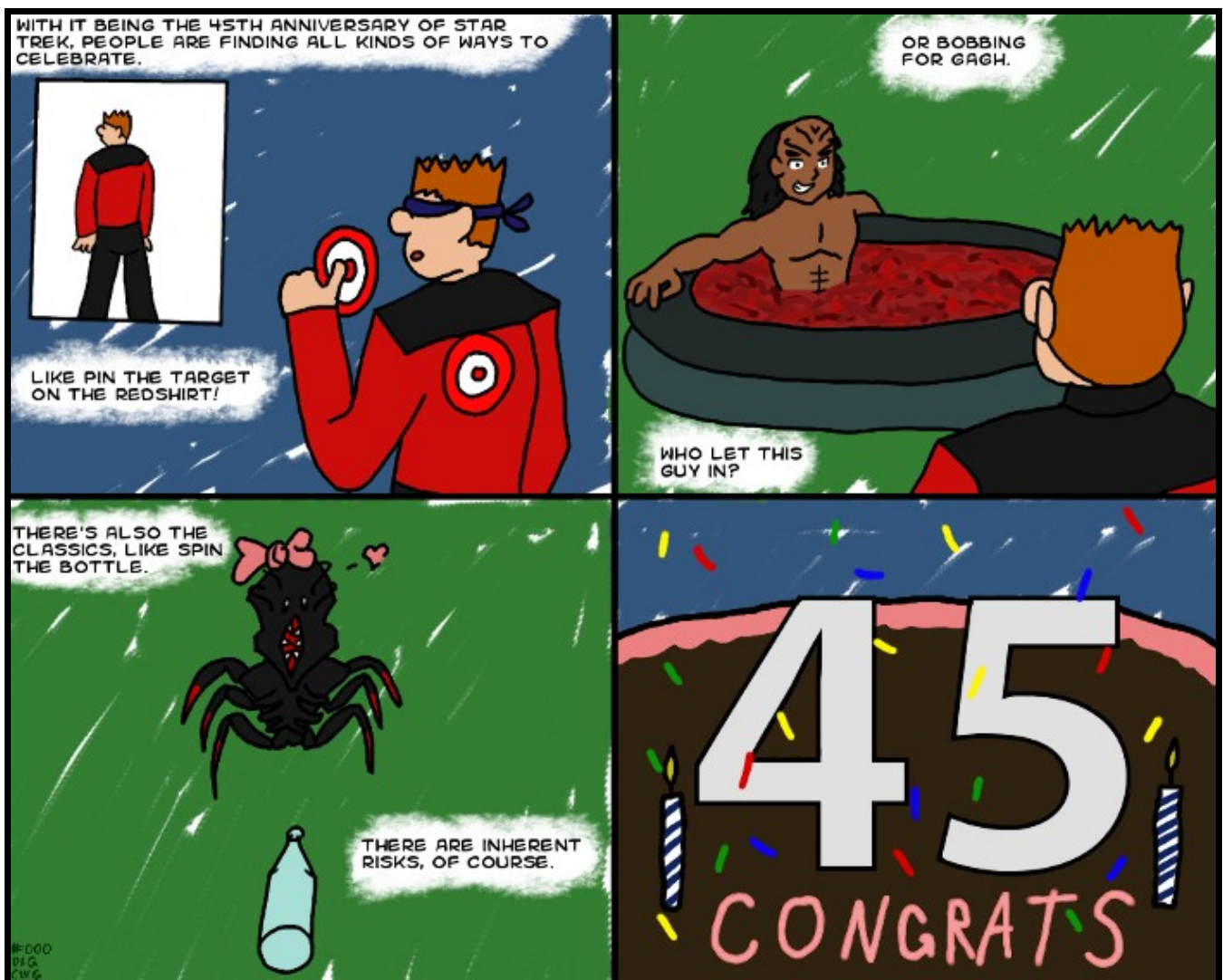
Prime Defective

by Fred and Falco Fogarty

This comic will replace "Redneck Engineers..." Unfortunately the first issue came during the 45th anniversary, so this will be #000. Starting next month you'll all know more about where this comic is heading. We're not even 100% sure. Falco and I literally came up with this concept (the 45th anniversary issue one), sketched it, inked it, and colored it all within a couple of hours. Things are a little sloppy and we didn't talk at all about the style (other than "cartoony"). Please forgive us.

Enjoy! And **congratulations, Star Trek!**

Fred Fogarty

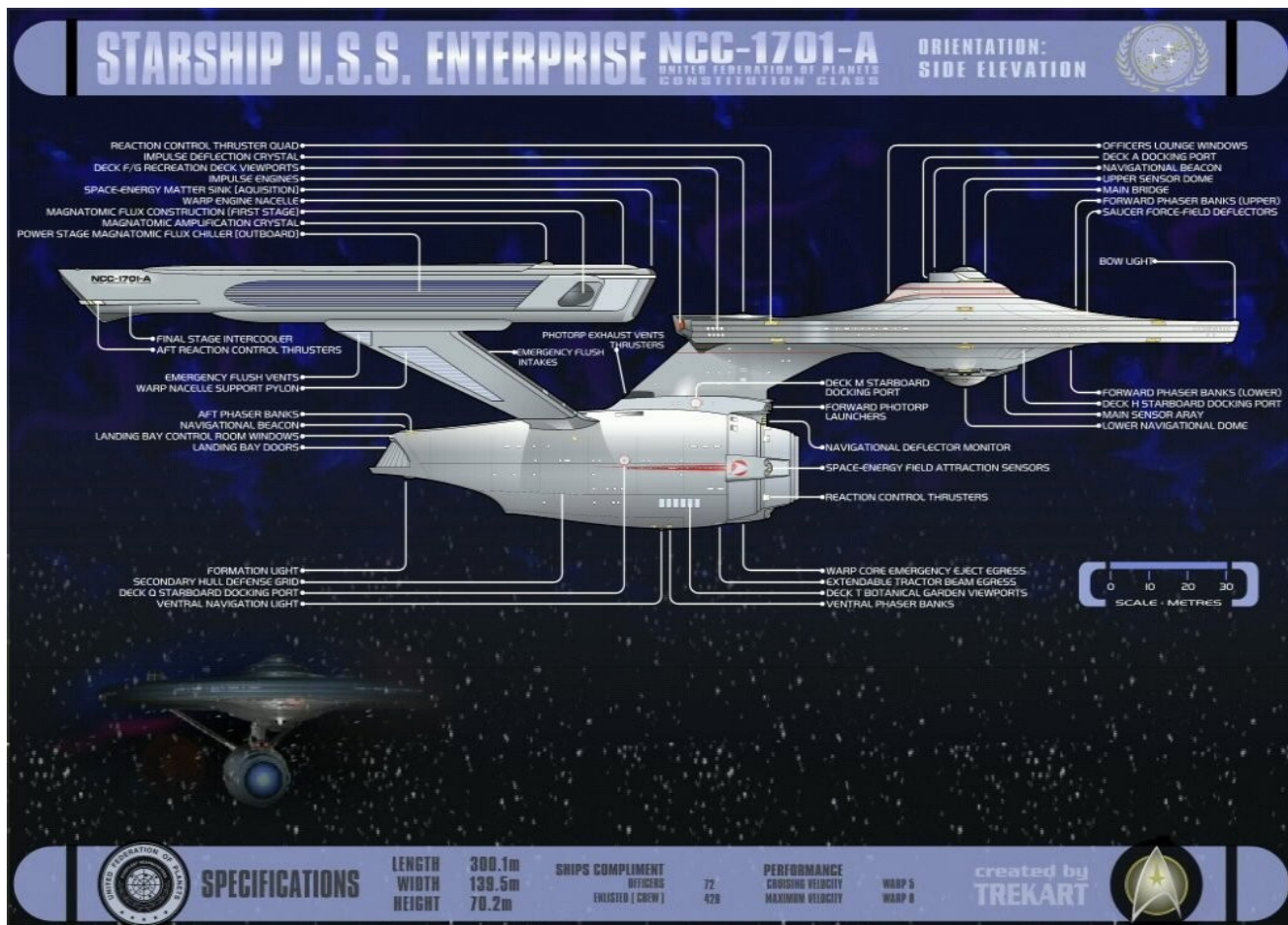


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Data Network

Ship of the Month: U.S.S. Enterprise NCC-1701-A, Constitution Class

by Lieutenant J.G. Jacob Barlow



(Image: StarTrekDesktopWallpaper.com)

The Facts

The U.S.S. *Enterprise* NCC 1701-A was a Constitution class starship. It was the flagship of the Federation for many years, commanded by Captain James T. Kirk. It had 72 officers, which included some famous ones such as Spock, Scotty, Kirk, Sulu, etc. It also had 428 enlisted crew, which made a grand total of 500 crew members.

The ships cruising speed was Warp factor 5 and its maximum speed was Warp 8. It was launched in the Earth year 2286 and was decommissioned in 2293. It had the standard phasers and Photon torpedoes as well as the standard deflector shields.

This ship was first seen at the end of *Star Trek IV: The Voyage Home*. In *Star Trek V: The Final Frontier* it was sent to rescue hostages on Nimbus III. The Vulcan renegade Sybok, Spock's brother, and his followers hijack the ship... and if you want to know more, watch the film!

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What do you like best about Star Trek?

Section #3

The Technology and theme of adventure.

*Charles Lescoe
USS Lexington
Fan since: 2000*

Happy endings!

*Anonymous
USS Roddenberry
Fan since: 1985*

A better, hopeful and more reasoned version of vision for the future.

*Anonymous
Fan since: 1994*

I don't know. I just enjoy watching it on TV. I don't exactly know why I love Star Trek.

*Cadet Tiger Sheme
Starfleet Academy
Fan since: Birth*

Takes you to a future where we overcame the most pressing problems of today while still examining them through a different lens. Provides a backdrop to role-playing that has been fun for me for close to twenty years.

*Brent Church
USS Ares
Fan since: Mid 1980's*

The fact that so many things that are used in Star Trek have somehow incorporated themselves in actual life. I know that some things are still far fetched, but the hope for a future as presented in Star Trek is something great to look forward to... for our great, great, great, great, great grandchildren.

*Claudia (Captain Bonali's mun)
Outpost Phoenix*

I would have to say, the best think about Star Trek to me is the exploration in space. I've always been a science buff; used to sit outside and look up at the stars and wonder what's out there from the time I was a little kid. That wish to explore the wonders in space has never ceased, and Star Trek just allowed my imagination to soar with those possibilities. Plus, it did so without making armed conflicts the main entertaining part of the story. I have never been a fan of the "shoot 'em up" shows. So yeah, adventure and exploration. That is the best part!

*Captain T'Ashal
USS Excelsior
Fan since: 1992*

I like the diversity Star Trek represents. I feel most people in one way or another have been represented and that the potential for all of humanity to unite in the common goal of peace and to strive to better themselves as well as others.

*Joshua Trellis
USS Excelsior
Fan since: 1980*

The bright future of Earth and the Federation, but not a perfect utopia without any problems. There is always room to grow, to explore, to challenge oneself in this wonderful future.

*Scott Marshall
USS Eclipse
Fan since: 1996*

If I must pick one thing it would have to be all the gadgets and advancements there of. Also the different characters in the ST universe. Having spent a number of years in Japan and have a Scottish heritage, I relate more to Sulu and Scotty.

*Cmdr. Jim Bowie, USS Columbia
Fan since: 1966*

I'd have to say that it was how the characters' stories were developed, when they were first introduced and how they continued to grow, that first attracted me and kept my attraction to the series. That'd be the main thing. Next, I'd probably say all the different technology; everything that could be of use today, 350 years away.

*Lt. Cmdr. Solik, SS Nigala
Fan since: 2005*

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Gossip & Advice



Greetings!

My name is Chief Squill, former Helmsman of the *USS Lexington*. I've recently been informed by several... relatively trustworthy clients (who are legitimate businessmen, of course, and would NEVER be involved in anything illegal) that there was a profitable opening in the *USF PADD* for an advice columnist. For a small charge (plus taxes, booking fees, travel expenses, gratuity, and other financial considerations that will be considered on a case by case basis), I would like to offer you my services as you new advice columnist.

You're probably asking yourself, "Who does this guy think he is? A Ferengi writing an advice column?" A valid concern. I'm sure at least 80% have been swindled by a Ferengi during your time, and I am no different. However, the economy isn't what it used to be, and who knows? I might just collect a few more clients out of this deal. It's like the 57th Rule of Acquisition: "Good customers are as rare as Latinum. Treasure them."

So do you need advice about a business deal? Can't stand your in-laws? Perhaps you're in the middle of a lover's quarrel that you just can't find a solution to. I am most certainly qualified to handle any problem that you could be facing. So send me your questions! YOU just might find yourself having "The Ferengi's Ear".

Chief Squill

(Note: Image of Quark property of CBS | Paramount Studios.)

Need some advice? Use the [feedback](#) link (select "The Ferengi's Ear") or e-mail your questions and/or comments directly to CaptJerridB@aol.com.

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USF Cookbook

Aye Aye Ay-Uh

by Nadja DeChevalier

Seems like every country and culture in this world not only has their variety of chickens but also their variety of how to process their food byproduct - eggs.

Yes, I know they are not necessarily byproducts, but I like calling them that because what other animal can be eaten for food that also expels something that can be eaten? And on a regular basis. Like clockwork almost. Some of them daily!

(It's true that cows give milk and we eat the cheese that's made from it. But cows don't expel cheese. - Wouldn't that be something?!)

I have heard eggs being called the "perfect protein meal". I'm not sure if that's true. Some have painted eggs to be a culprit of high cholesterol and all sorts of other health issues in times past, too. All I can say is that I like eggs. They taste good fixed in all sorts of ways, and they're usually sold at reasonable prices.

Of course, as it is true for potatoes, eggs have always been a big part of the simple folks' meals in Germany. Readily available and cheap, that's the right combination. Germans call them "Eier", that's pronounced "Ay-uh".

My grandparents didn't have very many animals back when I grew up. We just didn't have the room for them. We didn't have a farm, and animals couldn't easily be kept on the outskirts of town like the potato lots, unless you had a barn there for them, and that was all just too costly. But despite the confines inside of town, my granddad managed to raise one pig every year. That pig got slaughtered when it was big enough and served for many delectable dishes. And my grandmother had a few chickens.

Now, while that was way back when (I have black and white photos of me with the chickens, that should tell you something), even later on when she got rid of the chickens, eggs were a staple in my family's cooking. Especially during the weekdays when we lived off of simple meals. She usually purchased them from a lady who had a farm with lots of free-range chickens. This woman would come driving into town with her station wagon and tons of crates of eggs in the back and sell them. Yes, fresh! Just from that morning!

We'd eat the eggs cooked in some form or shape. Boiled, fried, or mixed with flour to make pancakes, waffles, or cakes and the likes. Like normal folks!

Only my uncle would eat them raw at times. Yes, yuck! He would suck the inside out of the egg when my grandmother would prepare egg shells to hang on willow sprigs during Easter time. She'd punch holes in both ends to remove the egg white and yoke without breaking the shell. And my uncle would come and grab a few and suck the goopy stuff right out. Arrrgh. He grossed me out with that every time!

Anyways... let's not dwell on gross relatives.

Eggs were a big part of our daily diet and there are some very specific ways to prepare/use them that I liked the most. Every time I make these foods I think back to the time I grew up, and I think that's the best part of it all.

The following four recipes are my all-time favorites. "Grüne Soße", or "green sauce", might remind some of you of egg salad, but it's a little different. "Eierpfannkuchen", or "egg pancakes", taste best when served right out of the pan and with plenty of green salad as a side. "Waffeln" are what the word sounds like, but are traditionally not eaten as a breakfast meal in Germany, and certainly not with syrup. And "Strammer Max", or "taut Max", is a rich sandwich meal that you can sink your fork and knife into.

I hope you'll try them out and enjoy them as much as I do.

Guten Appetit!

(Note: This is the last article in the German food series. I hope everyone enjoyed it.)

Grüne Soße

INGREDIENTS:

4 eggs, hard boiled
16 oz. sour cream
2 tbsp. milk
1 tsp lemon juice
1 tsp mustard
6 tbsp. of finely chopped herbs (traditionally a blend of 7 fresh herbs: parsley, dill, chives, borage, chervil, sorrel, and garden cress)
salt, pepper to taste
pinch of onion powder and saffron

PREPARATION:

- (1) Boil eggs for at least 7 minutes.
- (2) Mix all ingredients together except the eggs.
- (3) Let stand in refrigerator for at least an hour to let the herbs and spices blend well with the sauce. (If you use dried herbs, let it soak longer.)
- (4) Peel and cut eggs into small cubes.
- (5) Fold into the sauce and let stand for another hour.
- (6) Served traditionally with boiled potatoes (see "Pellkartoffeln" in the June 2011 PADD cookbook section).

(Note: If you cannot find all of the 7 herbs, try to use at least as many as you can. The parsley, dill, and chives are the most important ones; the rest are used in minimal amounts. The saffron can also be skipped if you cannot find it or don't want to buy it just for this.)

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Eierpfannkuchen

INGREDIENTS:

4 eggs
4 tbsp flour
1 cup milk
8 oz. bacon, sausage, or other ground meat (optional)

PREPARATION:

- (1) Beat the eggs, flour, and milk together. Let stand for 15 minutes.
- (2) Fry meat in a pan. Remove and let drain on a papertowel. (Crush the bacon into bits when cooled.)
- (3) Add cooled meat to pancake batter.
- (4) Fry in hot oil in a large pan until golden brown on each side.
- (5) Remove and triple fold each pancake immediately.
- (6) Serve fresh out of the pan with green salad.

(Note: The egg pancakes can be prepared without the meat as well, which is the basic recipe. Some prefer frying them like that and then adding a more rich mixture of meats onto the fried pancake before rolling it up, similar to what you would do when filling enchiladas.)

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Waffeln

INGREDIENTS:

3 eggs
1/4 cup of butter, softened
1-2 tbsp. sugar
2 tbsp. rum
1 3/4 cup flour
2 tsp backing powder
1 cup milk

PREPARATION:

- (1) Mix all ingredients well. Let stand for at least 15 minutes.
- (2) Grease waffle iron, add batter, and cook until golden brown.
- (3) Stack to the side until ready to eat.

(Note: Traditionally, waffles are served as a lunch or dinner meal in Germany. At my home they were eaten most often with vanilla sauce, which is simply a thinned out version of vanilla pudding. We would rip the waffles into bite sized pieces, then pour vanilla sauce over them and dig in. Try them that way; it's very yummy!)

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Strammer Max

(There are many ways of preparing this sandwich meal, but this is the way my family did it.)

INGREDIENTS:

2 slices of rustic bread (whole wheat or sourdough, nothing flimsy)
2-4 slices of cooked ham
4-6 slices of hard salami (optional)
4 slices of cheese (whichever kind you prefer)
3-4 eggs
salt, pepper

PREPARATION:

- (1) Place the two slices of bread on a plate next to each other (rustic break would form sort of a circle then).
- (2) Top with sliced ham, then salami, then cheese. (Some people add thinly sliced tomatoes to the mix as well.)
- (3) Fry eggs in a pan (preferably "over easy" so that when you cut into the sandwich the egg yolks run down and you can sop them up with the bread).
- (4) Season the eggs (my brother would also use garlic, onion powder, and paprika, but I prefer just salt and pepper).
- (5) Top the sandwich with them. (This should be eaten with a fork and knife, cause it's big!)

(Note: The name "Strammer Max" has a very interesting background, one which I don't want to go into here in the PADD. It's not necessarily PG rated. I always thought it had to do with a strapping man with very toned muscles because of the amount of protein in the meal. Boy was I wrong! Anyways, if you want to find out the history behind it, you can read the [article on it in Wikipedia.](#))

Like to share a favorite recipe? Don't be shy. We love to hear about food. Use the [feedback](#) link (select "USF PADD") to submit recipes and food-related articles.

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... and all those that gave an answer to the survey question!

(All names are listed in alphabetical order for their respective sections.)

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