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Greetings to all of our wonderful readers! We hope you enjoy this issue. Once again we bring you a wide variety of articles. To start you off, we have brought back our trivia section! Be sure to send your answers in to me if you want your name mentioned as a winner. Immediately following the trivia, you will find a delicious recipe for Romulan Spice Cookies, which also contains some background information (very enlightening). A little ways after that, there is a completely hysterical interview with Ensign RedShirt - you won't want to miss this! We also have several official press releases, including a contest for you to enter. Following that is a Funny Promo Log and a review of the Voyager episode, "Night." To conclude this issue, we have scads and scads of USF gossip. Sims being featured in our gossip section this month are the SOG, Roddenberry, Starbase Everest, Space Station Nigala, OPC, Eclipse, and the Halifax. Will your sim be featured next month? I hope so!

USFShodan
Chief Editor USF PADD



USF HOST UPDATES!

Written by USFShodan

Congratulations to the following new First Officers:
Commander TuFa (Zidda) SchTal (XO of Space Station Nigala),
lacteal (Commander) Casey Montgomery Elias (XO of Outpost Cousteau),
Commander Thomas Michael Trekker (XO of the USS Integrity), and
Commander Alexander Quatto (XO of the USS Federation).

We also want to give a hearty congratulations to Rebecca Akerio for her promotion to the rank of Captain. She is off to a wonderful start as the new CO of the Eclipse.



Star Trek Trivia

Here are some Star Trek and USF trivia questions for you to answer. Please send your answers/guesses/cute remarks to USFShodan@aol.com. The winner will receive, absolutely FREE, a one year subscription to the USF PADD cyber-magazine!

Star Trek: The Original Series

- (1) Who was the only person to captain both the Enterprise and the Enterprise-A?
- (2) What were the furry little creatures that made cute, soothing noises (except when they were around Klingons)?

Star Trek: Voyager

- (1) Who is Voyager's Captain?
- (2) Who is Voyager's Talaxian crew member?

Star Trek: The Next Generation

- (1) Who always says "Make it So!"?
- (2) What species was Counselor Deanna Troi?

Star Trek: Deep Space 9

- (1) What is Captain Benjamin Sisko's last name?
- (2) What planet are the Bajorans from?

Star Trek Movies

- (1) What TNG counselor drank tequila in Star Trek: First Contact?
- (2) Which movie did George and Gracie appear in?

USF

- (1) Who was the only Saurian host? hint: He served on the Potemkin and the Agamemnon, captaining the Agamemnon.
- (2) **What color could you get flogged for demonstrating or talking about** on Fleet Captain Killian Santiago's ship, the USS Aldrin?

Remember to send your answers to USFShodan@aol.com.



Recipe

Submitted By: ComoAhrele

Criniti... or Romulan Spice Cookies

Recipe from the Official Star Trek Cooking Manual

The name for these cookies comes from an ancient Romulan legend. The story is about how the Romulan herding wolves came to be domesticated.

Once there was a long, hard winter, and the tribe of the boy Kalyb was short on furs. The boy was already a good hunter, but not yet old enough to go hunting with the men. The men had caught all the meat they needed, and the tribe had stored seeds, honey, nuts, and dried fruit. But still they needed furs, or they would freeze.

One morning Kalyb chanced on a sleeping Canis Crinitus with a magnificent pelt and was about to kill it. The animal pleaded for its life and offered the following bargain. If Kalyb's tribe would prepare his favorite treat for him and his clan, they would help the boy's tribe catch all the woolly, sheep-like mountain creatures they needed.

The boy's tribe prepared cakes from seeds, dried fruit, nuts and honey and left them where the Criniti could find them. The next day, the cakes were gone, and before long, Kalyb heard a great commotion. The Criniti were sweeping down from the hills driving the woolly animals before them. Kalyb's tribe killed many of them and had enough furs to keep themselves warm all winter. Kalyb's people learned more about the habits and needs of the Criniti, and between them figured out how to keep a supply of the woolly sheep-like animals on hand for meat and fur.

Romulans still use fruit and nut cakes for training their animals. They also make delicious spiced cookies using many of the same ingredients as rewards for their children. On certain feast days it is even proper for adults to be seen eating them.

The batch should make about 48 good-sized cookies (2 1/2 to 3 inches across) or more smaller ones.

What you need:

INGREDIENTS:

1 cup margarine or butter
2 cups brown sugar
2 eggs
2 2/3 cups flour
1/2 teaspoon nutmeg
1/2 teaspoon cloves
1/2 teaspoon salt
1/2 teaspoon baking soda
1 1/2 teaspoons cinnamon
2 teaspoons baking powder
1 cup chopped walnuts
1 cup raisins
1/3 cup milk

UTENSILS:

3-quart mixing bowl
Small mixing bowl
1 or 2 cookie sheets

What to do:

In the mixing bowl, cream the margarine or butter and brown sugar together. Add the eggs and stir vigorously until the mixture is well blended. In a small bowl, mix together all the dry ingredients except the raisins and nuts. Then add the dry ingredients and the milk to the margarine-sugar-egg mixture, stir it in gently, and when it is all moistened, stir hard to mix it all together evenly. You should have a stiff batter.

Fold in the raisins and nuts, and mix them in well. Grease your cookie sheet, and preheat the oven to 350 degrees. Drop the cookie dough onto the sheet by spoonful. Bake for 10 to 12 minutes, or until the cookies just begin to brown at the edges and a toothpick or skewer comes out clean.



Starbase vs. Starship

Written by: USFLynx

How does a starbase sim differ from a starship sim?

A true starbase sim would probably lack some of the exploration and adventure of a starship sim but there is definitely a unique diversity in a starbase sim. Whether the sims are more action or drama would depend upon how the CO writes the briefings and how he/she creates the sim theme.

My idea of a starbase sim is much broader than a typical starbase or space station sim. I designed Starbase Everest to be as diverse as possible because I wanted lots of options. Everest includes everything from spying, espionage, adventure, exploration, drama, high adrenaline action and a good possibility of joint sims. The trademark of Everest is the Iconian Transporter which provides us with some great sim ideas. We are home to Starfleet Intelligence headed up by Admiral HyRisk, you can just imagine the types of sims we can get out of that. We also have two advanced starships at our disposal. Mission briefings run from one extreme to the other, expect to see extreme emotions, controversial actions and lots of fun. In general,

though, the Everest stories are written by the crew. I get a lot of feedback from the crew and try to give them what I think is going to create the most excitement. The biggest difference I see between a starship sim and Starbase Everest is diversity, we can literally have any type of sim we want.

Fleet Captain Lynx ^, ^
CO Starbase Everest



If you have Star Trek questions ...

LjgCobachk@aol.com and AdmTomUSO@aol.com

Two people have volunteered to answer your Star Trek questions. If you have questions about the USS Enterprise-D, you may email FstLtCoba@aol.com. If you have questions about Star Trek in general - TOS and TNG - email them to AdmTomUSO@aol.com.



USF Web Site Wins Award!

Written by: USFSZier:

As one of the two people that does work on the Sector 001 web site, I wanted to talk to you all a little about an award we have won. Sector 001 was featured in the Los Angeles Times. In particular, they gave us their site of the week award for the Alan B. Shepherd ship yard on our web site. As many of you may know, Shepherd died [recently]. The site had been a memorial to his Apollo 14 mission for some time - as the moon landing site is the site of the R&D shipyards. The memorial goes into extensive detail on his lunar mission, which is why it won the award.



Interview With Ensign RedShirt

Submitted By: FLtBack

"We're here today to interview a hero in the Federation. This is a man who has been shot, stunned, clubbed, fried, crushed, and otherwise mutilated. All of these injuries have taken place for one reason: to protect the away team commanders. This man, this hero, has always been willing to do whatever it takes to protect the commanders. This man is Ensign RedShirt, Security Officer."

"Welcome, Ensign RedShirt. I'm Christiaan Back reporting for the USF PADD. We're here to describe your exploits to the entire USF. Tell us a little about yourself."

"Well.... I'm an Ensign. Um.... I like work security on the away teams. Um... I have my own bed reserved in the sick bay.... that's kinda cool."

"Yes... ok, that's great. Why don't you tell us about your job?"

"Ok, well.... I'm a security officer. I guess I'm like the black cat for the away team."

"Black cat? Could you explain what you mean?"

"Well... usually when you have an away team mission, something can happen and go wrong. Someone could get hurt. Since I've got such bad luck, it just happens to me instead of someone important. That's why I go on all of the away teams. Look at this scar

here on my head! That's where a black oil thing shoved a pipe through. Doc fixed me right up though. I always smell burning popcorn butter now... but the Doc's no psychiatrist and won't fix it."

"So..... you're saying your horrible luck has made you a vital member of the away teams?"

"Yep... whatever happens, happens to me, and the rest of the crew is usually safe. It kind of sucks... getting shot or blown up all the time... but it's a living. And Starfleet has a great insurance package."

"You're kidding me? Your job is just to be a human target?"

"No.... not at all. Sometimes we go on assignments, and the most that happens is I get attacked by a poisoned animal that turns me into something indigenous to its planet. Once, all I got was a broken hand. That was a nice mission."

"Oh kay..... moving right along. Why don't you tell us about some of your more interesting missions?"

"Well, let's see. Once I had a unicorn-like creature drive his horn through my stomach. We were all standing around like "Hey, what's going on here?" then this thing just slammed into me. So I'm looking down at this horn coming out of my stomach, and I'm like "What's this?". The doctor was nice when he stitched me back up. I can't eat normal food now.... no digestive system. But other than that it was ok."

"My God... I mean... that's great! You're helping the team. What awards have you gotten for your accomplishments?"

"Awards? I haven't really gotten any awards. Once when we were beaming down to a Klingon colony, the Captain gave me a shirt with red and white circles on it. He said I should wear it for diplomatic reasons. The Klingons like to have something to aim at. That's right before I got my new mechanical hand. It looks real doesn't it?"

"A shirt.... with..... Oh my. Umm... It says here that you have served for over three years. Yet you are still an ensign? Why do you think that is?"

"Well, I've served for a long time. That's true. But the Captain says I spend most of my time in sickbay, so I'm not that experienced. I only get to go on like one away team mission a month. Most of the rest of the time, I'm in sick bay. Did you know they can actually replace your eyeballs now? They keep promising me they'll give me the upgrade to color soon... but not yet."

"I've gotten your injury reports here, and there have been some interesting times. Could you tell us about some of these... such as the exploding rocks?"

"Oh yeah, that was weird. We're on this planet and every time we step on these rocks, they blow up! The first one I stepped on threw me in the air and into a thorn bush. That kind of sucked. The Captain told us to walk it off and keep checking the area while he and the first officer watched from the bar we'd beamed down to. After the first six or seven it didn't hurt so much. That was where I got my new leg."

"Oh my.... What about this report involving a creature that actually sucked the salt out of living tissue and could look like a normal person?"

"Oh yeah... I remember that. Well, it was a real dangerous creature, and it actually sucked like half the salt out of my body. Boy, I can tell you I didn't like that. But the Doctor had a crush on the woman it looked like, so we couldn't kill it. We'd just be walking around.... "Hey! You quit sucking my salt!" and then the Doc would tell us to leave her alone. So we'd go back to work. The Doc did give us a couple of salt shakers for when we were on duty though."

"Oh my.... I think that just about wraps it up here!"

"I can take my eyeballs out now! Here look!"

"No...please don't! This has been Christiaan Back reporting for the PADD! Thank you and goodnight!"

END FILE

BEGIN FILE

USFPADD
USFPADD

42B

(submitted by USF Sierra)

A world of unimaginable beauty. A secret worth killing for. The crew of the Enterprise must defend a paradise against those who would destroy it.

STAR TREK 9 : INSURRECTION

The battle for paradise has begun.

*access a Quicktime preview trailer for the latest installment
in the Star Trek series at: <http://insurrection.startrek.com/>*

The latest COMMUNICATOR also has a brief article and a couple (like 2) pictures of the new Trek movie, including a shot of the new dress uniform (verrrrrrrry nice, looks like a cross between Navy whites and a B5 uniform). Word is that Capt. Picard will resign his commission over an issue of right and wrong. There is also a romance between him and a character named Anij; the crew of the Federation helps a species known and the Bak'u. Filming has wrapped, and the movie is in final production. Star Trek : Insurrection is due out December 11.



Star Trek: Starship Creator

(submitted by USF Sierra)

Trek Book Fans,

For the first time you can build and launch your own ultimate Starfleet vessel! **STAR TREK: STARSHIP CREATOR** (PC/Mac hybrid CD-ROM) gives you the tools to design your personal starship, choose a crew, and send your ship out on missions. Then you, the newest admiral in Starfleet, can test the performance of your own fleet of specialized Federation vessels on automated missions. See if your ship designs measure up to Starfleet's exacting standards! Visit <http://www.simonsays.com/startrek/library/creator/screenshots.html> for screenshots and more product description.

The official **STAR TREK: STARSHIP CREATOR** CD-ROM will be flying off shelves this Friday, October 23. Head to your local CD-ROM retailer and boldly go where no other Trek fan has gone before!

STAR TREK: STARSHIP CREATOR

From Simon & Schuster Interactive

Developed by Imergy

PC/Mac hybrid CD-ROM, \$29.95

ISBN: 0-671-31509-9

<http://www.simonsays.com/startrek/library/creator/>



Star Trek Tidbits

Submitted from various sources, including Dateline: Starfleet (contact USFShodan for more info):

From Cinescape magazine: Jonathan "Commander William Riker" Frakes was quoted saying that they are bringing back the romance between Riker and Counselor Troi for the Star Trek 9: Insurrection movie.

The Ultimate TV web site surveyed its users to find the top 100 TV series of all time. The final results placed TOS at number 3, TNG at 47, DS9 at 87, and VOY at 99.

The U.S. Post Office announced that the TOS stamp recently voted in by public ballot will be released in July 1999 (Star Trek: Continuum).

Leonard "Spock" Nimoy and his wife Susan, donated \$100,000 to the Museum of Contemporary Art in Los Angeles (TV Guide Online).

In its debut, the new Hollywood Squares (with Whoopi "Guinan" Goldberg in the center square) premiered with a 5.1/10 rating.

New Star Trek books that might interest you:

- * Imzadi II: Triangle by Peter David, looking at what happened to the Worf/Troi relationship
- * Odyssey by William Shatner, a compilation of his previous books (The Ashes of Eden, The Return, and Avenger)
- * Q's Guide to the Continuum by Michael Jan Friedman and Robert Greenberger, a look at the universe through Q's eyes
- * Q-Strike by Greg Cox, book 3 in the Q-Continuum series
- * Seven of Nine by Christie Golden (this author has written a couple of very good Voyager books)

Robert Duncan McNeill spent his break between seasons (hiatus) directing a short film called The Batter.

Star Trek Voyager approaches 100 episodes!

The 100th episode is named "Timeless" and is directed by: LeVar Burton, who will also guest star as Geordi LaForge.

Update on Terry Farrell (formerly Jadzia Dax on DS9): Terry Farrell has the lead female role in a new show called "Becker," a half-hour sitcom that, coincidentally, is produced by Paramount Network Television (does that name ring a bell?). I read an interview with Ms. Farrell (by Ian Spelling), where she states that "Becker" is being filmed not very many sound stages from where DS9 is filmed (and, yes, she has dropped by the old set to visit). Farrell plays a character named Reggie. Reggie is a "new owner of a Bronx, NY, diner where John Becker (Danson), a skilled but overly opinionated doctor, chooses to eat and rant on a regular basis." There is a possibility of a future romance between Reggie and Becker.



Funny Promo Log

Submitted by: FCptnGrant

Fleet Captain Grant is standing in front of her crew at the end of a sim. "Lieutenant Junior Grade Dragon, Front And Center!!!" There is a very long pause in which nothing happens. Nobody moves (not even Dragon). "Hello, Mr. Dragon?"

Dragon looks up. "Oops."

Grant continues, "3 seconds, Babe. 2 1"

Finally, Dragon stepped forward to hear what Grant had to say to him.

"Good timing there, Bud. For your loyalty to our ship, your log writing, attendance, and advanced skills in tactical, I hereby promote you to the rank of Lieutenant." Grant smiles at Dragon.

Dragon hands the pip back to her. "I am sorry but I must decline the promotion."

Grant turns to her first officer. "Commander... the pip, please." She then turns to Dragon. "You can't do that. I didn't even give you the pip yet." [yeah, doesn't she have to give him the pip before he can give it back to her?]

Dragon says to her, "I don't want it."

As Commander Storm hands Grant the box, Grant then informs Dragon, "OK, Rule #1. You can choose not to wear the pip, but my records indicate that you are a full lieutenant."

Dragon then says, "Just kidding! Give me the darn thing."

Grant then resoundly thwapped him. "Just for that, I should demote you." She took the pip back.

In the background during this exchange, we can hear a couple of crew comments. MadsJavaro comments, "Oh no, just let me have my way with him, hee hee." Lieutenant Commander Flama speaks up, "Skipper let me use my new electroshock machine on HIM!!!"

Dragon, who seems to have to resign himself to keeping his original words of not wanting the promotion, says "Good... take the freaking thing."

Grant then zapped him. "Keep it, you owe me one," as she grinned and winked at him.

The now full Lieutenant Dragon's parting words are, "ARGH!"



NIGHT

Voyager episode review - season five premiere

=\=/ =\=/ =\=/ =\=/ (4 out of 6)

Written By: Brannon Braga and Joe Menosky

Directed By: David Livingston

Review written by: USFShodan

I was anxious to see the season premiere of Voyager. Voyager is the only show I regularly watch on TV. I had a brand new tape in the VCR and the remote in my hand. When it started, I didn't realize that it was Voyager. At first, I thought it was a cheesy commercial for something. I soon realized that this was a changed Voyager!

SYNOPSIS

This fifth season premiere episode starts off by showing us Tom Paris's new holo-deck program. Tom plays Captain Proton, "Space-Man First Class, Protector of Earth, Scourge of Intergalactic Evil" (and rescuer of Harry). The enemy is Chaotica, who obviously is a bad guy because he just looks evil. This fun, adventurous holo-program (which I'm told we're going to see a lot more of throughout this season) has a lot of Flash Gordon feeling to it and is done entirely in black and

white. In the midst of an exciting clash between Captain Proton and Chaotica, the Holo-Doctor enters. Doc is extremely upset because Tom and Harry have gone three entire minutes into the Doctor's precious, allotted time. Tom tries to convince the Doc that they are studying sociology. It doesn't work. Tom and the Doc then fight over the controls and end up blowing up the holo-grid, which doesn't please Commander Chakotay one bit. This Captain Proton holo-program is the B plot (we get to see it a few times this episode).

Now the meaty part (the A Plot): Voyager is traversing a "Void," an area of space devoid of all light -- no stars, no gaseous clouds, just empty blackness. It is going to take the crew two whole years to cross this lonely and desolate Void. I feel that being in the Void has brought a form of sensory deprivation to the crew of Voyager. Sensory deprivation is one of the worst forms of torture - it can drive a person insane much quicker than physical torture.

Being in this awful, lonely, "nothing" Void has caused crew morale to suffer greatly. Everyone is going "stir crazy" with a serious case of cabin fever. In a feeble attempt to boost morale, Neelix suggests installing emitters in Cargo Bay Two to make a third holo-deck. Tom and B'Elanna fight like adolescents (what else is new?). Neelix suffers from "Nihiliphobia - the fear of nothingness." The Doctor tries counseling Neelix by comparing how he feels when he is deactivated, which only distresses Neelix further (once again attesting to the Doc's great counseling skills... or lack thereof). Even Tuvok is affected. He is seen trying meditation in the Astrometrics Lab. Seven suggests he try "Borg regeneration. It's much more efficient." Tuvok has the wisdom to turn down her suggestion. Detecting theta radiation is the most excitement the jaded crew has had since they entered this forsaken Void.

Another contributing factor to the crew's low morale is that they are sadly lacking the benefit of their captain's companionship. Captain Janeway has locked herself in her room. She won't even come to the Bridge. Chakotay tries hard to persuade Janeway to come out of her isolation. Janeway is too wracked with guilt. Entering the Void has caused Janeway to re-think her past actions. She now feels she made a huge mistake ("an error in judgment") by stranding the crew in the Delta Quadrant. It was her decision to blow up the Caretaker's Array, therefore, she feels that she is the one responsible for their current predicament. And she now strongly feels that she was very wrong when she made that decision years ago.

Amidst all the fighting, going stir-crazy, listening to Harry's boring Clarinet composition, and guilt feelings, Voyager suddenly loses power. All lights go down. Fortunately, the wise crew of Voyager has some back-up power stored up in portable cells. Seventeen intruders are soon discovered on board. One is captured (critically wounded) and taken to Sickbay; the others escape. These aliens have a dampening field that disables Voyager's power and shields. Just when it looks like Voyager is going to have really serious problems fending off this new threat, another ship comes to their rescue, driving off these aliens. Mysteriously, there is a lot of theta radiation leaking from this second alien's ship. Emck (of a new species called the Malon and leader of this rescuing alien ship) demands the "creature" in Sickbay in exchange for escorting Voyager to a vortex that will quickly take them to the other end of the Void, cutting two years off their journey. Janeway refuses to trade the alien's life for such transport.

The Holo-Doc has discovered that these Void creatures are dying from theta radiation poisoning. The injured Void creature apologizes to Janeway for attacking them, claiming ignorance. Voyager was mistaken for a Malon ship. The Malons have been dumping theta radiation into this Void. The Malons don't care that this radiation is killing all of the Void creatures, who make their home only in the Void space. They explain that the Malon's fire power is too great for them to overcome. They aliens also do not know how to close the vortex and ask for Voyager's help in doing so.

The only way to collapse the vortex and thus prevent the Malons from entering the Void would be to collapse the entrance to it at their current end. However, if Voyager helped these Void creatures and destroyed the vortex, they would lose this short-cut that would take two years off of their long journey home. Janeway refuses to make such a "sacrifice" again.

Guessing what action Janeway is about to take, Chakotay has a private conversation with Tuvok, asking for his advice for the "first" time. They discuss Janeway's guilt feelings, her past actions, how she will risk her life to "redeem" herself when she feels that her orders have hurt people, and her potential future actions. Tuvok expounds, "Captain Janeway's methods are unorthodox. It is her strength as a leader. But unfortunately, it is also her greatest weakness." Chakotay adds, "Stubborn as a Klingon." "To put it mildly," is Tuvok's response. Chakotay then asks Tuvok's help to prevent Janeway from making another self-sacrificing act of "redemption" even if it would give Voyager a quicker path home.

Janeway offers to share their "reclamation technology" with the Malons so that the Malons can "purify the reactants so there's no toxic waste." Emck declines this generous offer because such a change in their society would put him out of business, his business being dumping this "contaminated anti-matter waste" (theta radiation).

Now Janeway reveals her plan to the crew: she will sacrifice only herself by staying behind in a shuttle fitted for combat. After Voyager and the rest of the crew have safely traversed the vortex, she will destroy this end of it using the shuttle's firepower. Chakotay, being a "fine First Officer," has already briefed the crew to expect such a self-sacrificing action from Janeway. All of the crew refuse to obey these orders of hers, even though their actions could be classified as mutiny. They must search for other options.

They quickly come up with a plan. Does it succeed? I'm not going to tell you. If you want to know, email me and find out. I figure this article is spoiler enough.

COMMENTS

I was pleasantly surprised at how good this episode was. I had extremely low expectations for a couple of reasons. First off, I had gotten quite disillusioned at the changes in the format of this show during the fourth season. I got very tired of having what seemed to be every other episode (if not more often) focusing solely on the new character, Seven of Nine, and her fighting with Captain Janeway. I actually had gotten so disgusted with it that I still haven't seen the last few episodes of season four. Another reason I initially had low expectations for this episode were when I read the reviews. When I read that this episode was going to deal with "waste-spewing" aliens who refuse Voyager's offer of "recycling technology," I thought, "Oh, no, Voyager goes Greenpeace."

I'm glad that I was completely wrong on all counts! There were many reasons why "Night" was a good episode, and why I have such higher hopes for this season than last season. One aspect I absolutely loved about this episode was the much-needed return to the ensemble idea of the show. Each of the nine characters had pretty much equal time in this episode. No one (or two) characters dominated the entire episode. It definitely was not your typical season four episode! And Seven of Nine did not fight with Captain Janeway! Oh, I got so tired of their fighting last season. Another joy for me was seeing Chakotay as a "Fine First Officer." He had been too often portrayed as the opposite. Not only did Chakotay not crash any shuttles, but he showed true leadership skills. He also, for the "first" time, asked Tuvok for advice. That was an interesting scene! And, even more surprisingly, this former Maquis hero actually successfully led the entire crew in an act of mutiny against Captain Janeway. The entire crew was behind Chakotay, who really only had Captain Janeway's best interest at heart.



USF Evening News

Submitted By: USFArronax

::whispering:: Over here... Pan the camera this way.... Good.

::still whispering:: This is your roving reporter commonly knows as Nax reporting from the Admirals' wing of USF-Side Hospital, today, Star Date 9810.26. I have some disturbing news that could only come from the inside...

::looks at a window, then around the hallway:: As you can see, someone snuck in here and painted all of the windows a disgusting opaque pink, the doors a nasty shade of green, and the ceiling a revolting yellow. (I don't know how anyone could paint a ceiling. They don't even give us paint brushes...)

The paint has solidified in the crevices of the door to this wing, locking the Admirals inside. The lights in the ceiling are covered, preventing them from illuminating the area, and even the windows shed no light on the situation.

Similar events occurred in the Fleet Captains' wing, and even in some of the MiWs' rooms. This accounts for the recent drop in communication here in the ward. Since the Admirals can't get out, and can't shout out the window, like they're used to doing, and since the Fleet Admirals dare not go near the pink, things have been quiet.

A little too quiet.

The MiWs are working hard on getting the doors to open, although I've heard they're scared of allowing us patients to run freely about again. I know I would be. Hey, I already am. That's why I'm committed here in the first place.

Here comes a MiW now scraping the paint off the door. As soon as he opens it, everyone will start talking again.... I'm sure.... I hope.

::a whisper is heard from a hidden place:: It could be a conspiracy started by the Commodores.



Party Gossip

Submitted by Anonymous

Word has it that a belated group bachelorette party was thrown for a Potemkin doctor and a certain pair of COs (we're not naming names, but we hear they command the Potemkin and the Federation). Things got pretty wild with a trio of dancers from the USS Fantasy..... Rumor has it that **Lieutenants Roxanne and Shade** may be tying the knot themselves sometime this winter. An anonymous source has verified that two doctors on the Potemkin are each expecting the pitter patter of little feet in the coming months. Congratulations to all of you!



SOG Gossip

Submitted by Anonymous

Is it possible that the Totally Dead **Fleet Captain Elizabeth Hanson** (also known as **Zombie Fleet Captain Hanson**) had soft and furry bunny rabbits and cute and cuddly teddy bears wearing rainbow-colored tutus in her Torture Chamber (TC)? When asked, this dead person responded, "Actually, my TC has beautiful purple dinosaurs that sing "I love you" over and over and over and over and over again... Along with his back yard gang singing cutesy little songs and pretending to be over loving brats...." Ed. Note: How does a dead person talk?????

Roddenberry Gossip

Submitted By: Anonymous and Anonymous Too

There is an extremely handsome young man serving on board the Roddenberry who answers to the name of **Jay**. **Jay** has a "good friend" on the Rod who happens to be the XO (**Jali**). Well, as life will have it, other women also serve on the Rod, some permanently, and some as guests.

Jay was assigned to escort one particular guest, an exceptionally beautiful Bajoran woman who went by the name of Major Arik (Kira written backwards). This incredibly good-looking Bajoran female felt extremely grateful to **Jay** for helping her and her crew out. He gave her cases and cases of Brownies (hand-made by some mysterious woman named **Shodan**), so naturally, she felt exceedingly joyous at the prospect of having so many delicious treats to eat. Soooooo, to express her sincere gratitude, she kissed **Jay**. This seemed to make **Jay's** "good friend" **Jali** just a wee bit jealous. Apparently, Major Arik kissed **Jay** for three reasons: (1) to make him uncomfortable, (2) to thank him for the brownies, and (3) because **Jay** is so incredibly handsome. This mysterious woman named **Shodan** was later over-heard counseling **Jay's** "good friend" **Jali** by telling her that, because **Jay** is so incredibly handsome, she is just going to have to get used to the idea that totally strange women will want to come up and kiss him (and try not get too jealous about it). Rumor also has it that **Jay** doesn't really mind that "two beautiful women were fighting over him."

A long time ago in a galaxy far, far away ... oops, wrong sci-fi universe ... Let's start over again. A long time ago in the USF simming cyber-universe, on the Good Ship Roddenberry, there was a First Officer named **Shodan**. She and several other female members of the Roddenberry crew (namely, **Valdyr**, **Raven**, and **Ellen**, two of whom are still serving faithfully on board the Roddenberry) liked to pick on their commanding officer, who happens to go by the name of **Scully** (still does, actually, although his rank is higher now - Admiral instead of Captain). **Shodan** had gotten a hold of a sign that **Valdyr** made. This sign said, "**Scully brakes for teddy bears**" in big, colorful letters. **Shodan** wanted to put this sign up someplace where it would be "unobtrusive. Like at eye level smack dab in the middle of the door from the Bridge." Apparently, the sign is still there today. The current Roddenberry First Officer (who happens to go by the name of **Jali** - as in **Jali Green Non-Giant**) takes loving care of it, polishing it every week and updating the paint job when it needs it.

News from the Support Group front:

Lieutenant Commander Ellen had to start three new support groups: a "Coping with Baby Fever" group, an "I Want to Bear Drake's Children" group, and a "Threatening People with Leeches Anonymous" group. You really don't want to know why she had to form these groups (well, you probably do, but I'm just not going to tell you, hee hee).

The USS Roddenberry's Covert Ops team (**Commander Jalilar Valdyr**, **First Sergeant Jay O'Meara**, **First Lt. Tom Quell**, and **Lt. Logan Volox**) was on a mission to a planet on the Romulan border when a tree fell on **Lt. Quell's** head. **Volox** wanted to fix his injuries there, and stay on the mission, but **Jali** ordered them to emergency beam to Sickbay. After they shimmered out of existence, **Jay** turned to **Jali** and said "You know, there are better ways to get to be alone with me in the dark."

After the mission, **Jali** asked **Jay** what those "better ways" were. He stammered, and started sweating and pulling at his collar, at which point she turned and walked away, saying only "You know where to find me."

Orlando Station Gossip

Submitted By: Somebody Really Weird

"Here are some testimonials" on the return of **USFLynx** to the CO spot:

"...it's great to have you back sir!" Ensign Peter Pan

".. wow, finally some stability.." Somebody Too Nice To Name Here

"Lynx, I want to have your baby!" Ensign Hot Pants



Nigala Gossip Part 2

Submitted By: CmdrSchTal

As the show opens, the crowd is cheering as we are here at the second episode of Nigala Gossip. **TuFa**, the host of the show, walks down the stairs to the stage. Greeting his new guests, he states "Welcome to Nigala Gossip. Today's show is a continuation on the subject of relationships." As the guests and audience settle, **TuFa** starts the line of questions that people have been sending in.

"Tell me, Mr. Zip, how is it that you, of all people, seem to be closer to me than anyone on the station?"

"Well, sir.. uh, I mean **TuFa**, you and I are close friends, and in that state. I am glad to offer my services to you whenever you may need them."

"That is all good and all. But the gossip on the station is that since my wife, **Claris**, has left, you and I have pursued more into one another. I know for a fact that there is nothing between us except friendship." **TuFa** turns to the audience to hear questions.

"Zip," comes from a man near the back. "I heard that you like **TuFa** more than a friend, would you care to rectify my question?"

As Zip looks to the man, "To let the whole station know and whoever else may have those thoughts. I, Mike Zip, am close friends with **TuFa**, but there is nothing there besides the friendship!" The surrounding levels begin to rise when Zip makes his statement in an angry tone. The man in the back yells out profanities and starts to make his way to the stage. **TuFa** looks to the man, "Sir, please take your seat as this is an adult atmosphere." The man, not listening to **TuFa**, walks past him right onto the stage and assaults Zip. Zip, who is one not to take these things lightly, turns and strikes the man. The two of them begin a scuffle, and security is called to break it up. When security arrives, the two men are subdued, and the audience watches as both Zip and the man are taken off stage.

"Well, I hope that will be all the fighting on Nigala Gossip. Let me introduce my next guest. He comes to us all the way from Earth. Ladies and Gentleman, this is John MoHawk, Sr. He has a story to tell us about his son and SF."

As Mr. MoHawk enters and sits he begins. "Thank you **TuFa**. My son is John MoHawk, Jr. He joined SF awhile ago. He was into any special operations that he could get himself into. Thus that is why, when SF SOG came into play, he was there with 100% attitude. All I want to say is why? Why did my son, and the rest of the SOG team, die? And why is it in my heart that I feel that he is still alive?"

"Mr. MoHawk, that is a very good question. Although you, I, and the audience know that we can not answer that question. We can only help you to get over your loss of your son. I am sorry sir, but that is all we can say on that subject."

As the night progressed, the discussion on the SOG and SF became more enlightened. The parents of the deceased SOG team were brought to the light. Many of them had the same feelings as Mr. MoHawk. **TuFa** ended the show with many of the parents who were in the audience and the guests that were left on stage, hugging and showing their support to each other. Even though the loss of the SOG was many moons ago, the sorrow resurfaced at the

show.



Even More USF Gossip!

The following gossip sections were submitted by TMariLocke, LtKala, and Anonymous3

Eclipse Gossip:

Congratulations to **Ambassadors Symon Locke and Nalavia Jalilar Valdyr-Locke** on the birth of their first-born child, Stuart Shodan Locke. The happy couple named their son after **Rear Admiral Stuart Scully** and **Commodore Eileen Shodan**.

OPC:

Ltjg Keldar has been seen lately leaving **Counselor LeNaud's** office battered and bruised... according to **Dr. Turis Kala**, **Keldar** has been claiming his injuries, which include bite marks, scratches, and impressions on his back skin of common desktop objects, are a result of "sleeping outside." **Dr. Turis** has her doubts.

More on Nigala:

Cake-baking, gagh throwing, and cast-iron Wonderbras... A sure sign that Klingon wedding bells are in the future for **FstLt Sasha Jakea** and **LtCdr Torah T'Pal**. Getting involved in the wedding festivities seems to be having an effect on some other Nigala folks, too... **Captain Scott Jeter** and **Ltjg Crystal Jade** were seen having way too much fun baking a cake. And **T'Mari Locke's** coffee and curiosities shop is doing a booming business, thanks to landing the catering contract for the wedding, not to mention the flurry of gift-buying. She and her sweetie **Counselor Luna** are busy poring over travel brochures as this goes to press.

Halifax Gossip:

A good time was had by all who attended the Halifax Murder Mystery (hey, **Dakor**, when are we gonna do that again? It was loads of fun!). Afterwards, there was a Halloween party. One of USF's most handsome captains (do we have any other kind?) was seen flirting with several females.

Host Gossip:

Speaking of how certain USF male captains like to flirt with many women, **Commander Jalilar Valdyr** of the USS Roddenberry and **Captain Gorkon** of the USS Integrity may have more in common than previously believed. At the USS Halifax's Halloween Party, there was some confusion as whom **Commodore Eileen Shodan** was referring to when she commented on someone having a "cute butt." **Jali** was disappointed when she found out **Shodan** was referring to **Gorkon** and not her, but the sexiest Captain in the USF (at least, in this writer's opinion) was quick to console the poor little green girl. The pair were seen flirting it up (in between comments by **Shodan**).



USF SIM SCHEDULE					
Day	Sim Name	Time Eastern	Location	C.O. Commanding Officer	X.O. Executive Officer
Sunday	Orlando Station	8:00	Orbital Velocity	USFLynx	USF Targe
Sunday	USS Federation	8:30	Private Room	USFAriell	USF

Quatto					
Sunday	USS Excelsior	9:00	Orbital Velocity	USFABC1701	USFArronax
Sunday	USS Marquesas	10:00	Private Room	=OPEN=	USFKharn
Sunday	Outpost Cousteau	10:00	Private Room	USFSurak	USFElias
Monday	USS Columbia	9:00	Private Room	CptDTorres	CdrCNelson
Monday	USS Eclipse	9:00	Orbital Velocity	USFAkerio	CmdrDillon
Monday	SS Nigala	10:00	Private Room	CaptJeter	USFZidda
Monday	USS Aldrin	11:00	Private Room	USFKillian	USFTLara
Tuesday	USS Iowa	8:00	IRC	CptDMoney	=OPEN=
Tuesday	USS Roddenberry	9:00	Private Room	USF Scully	USF Jali
Tuesday	Atlantis (SOG)	9:00	Private Room	USFElizH	USFCaitlin
Tuesday	USS Hermes	10:00	Private Room	USFGrant	USFTeena
Wednesday	USS Stealth	9:00	Orbital Velocity	USFRigel	USFTrevor
Wednesday	USS Halifax	10:00	Private Room	USFDakor	USF Sandy
Wednesday	USS Sundancer	11:00	Private Room	USFDamara	USFHughes
Thursday	USS DarkPath	9:00	Private Room	USFAkarn	USFRigel
Thursday	USS Potemkin	10:00	Private Room	USF Sierra	USFKJanar
Thursday	USS Agamemnon	10:00	Private Room	USF Hayes	USF Jaren
Friday	USS Lothlorien	9:00	Private Room	USFKivo	USF AWolfe
Friday	USS Integrity	10:00	Private Room	USFGorkon	USFTrekker
Friday	USS Darmok	11:00	Private Room	USFAhrel	USFDamara
Saturday	USS Odyssey	9:00	Orbital Velocity	CommoMason	USFGill

Day	Sim Name	Time Eastern	Location	C.O. Commanding Officer	X.O. Executive Officer
USF SIM SCHEDULE					

*Please ask CO's permission before visiting a SIM or inviting visitors to a SIM.

**To get to Orbital Velocity goto Keyword: NAGF and select the Conference room labled Orbital Velocity.



Credits:

AdmTomUSO, AliCyandy, CdrNicole, CaptKivo, ComoAhrel, DI1974, DrMavelleK, Ens Sean, FstLtCoba, FsltMhawar, FstLt Nvek, LCdrO'Brien, LjgMillard, LtDataLink, Ple857, SSKapitan, USFArronax, USFJali, USFKJanar, USFShodan, USFSierra, USFWinger, USFPADD, doug_e_fresh_1998@yahoo.com, mmtodd@avalon.net, programwithc@geocities.com, rbower@accnorwalk.com, seang@gateway.net

Special Thanks to Admiral Andrew Clements

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