



TABLE OF CONTENTS

	PAGE
Welcome Letter	1
Tim Russ interview	2
Dear Miss Lonelyhearts	3
USF Host Updates	4
Top Ten Signs Your Neighbor ...	5
Romance is in the air	5
Star Trek Trivia	6
Duty Log	7
We interrupt for an important news bulletin	8
So You Want To Be A Host	8
Wanted: Dead Or Alive	10
Counselor's Office	10
One Scandal, two scandal, three scandal, more	11
Technobabble	13
USF Web Sites	14
The Vantar Merchants' Association	14
Star Trek, the Year in Review	15
Star Trek Trivia Answers	16
USF Sim Schedule	18
Credits	19



Greetings to our wonderful PADD readers! This issue contains a wide variety of articles, everything from the serious to the not-at-all serious. You're sure to find something to your liking! This bit of Star Trek trivia was brought to my attention by an alert reader, and I'm sure you'll find it interesting. Did you know that a real life king has appeared on Star Trek? His Highness King Abdullah bin Hussein of Jordan was in the Star Trek: Voyager episode "Investigations" - which aired in Voyager's second season. You will find the new King Hussein (wearing a blue Voyager uniform) near the beginning of this episode in a corridor conversing with Ensign Harry Kim when Neelix comes across them. By the smile on his face, I could tell that King Hussein (who was a Prince at the time of filming) was ecstatic to be an "extra" on the show.

USFShodan
Chief Editor USF PADD



Interview With A Vulcan

Submitted by USF Sierra

Tim Russ has recently released a short CD which is available through the Star Trek website. He has been performing jazz and rock music for over twenty years. Recently he made his Voyager directorial debut with the episode "Living Witness," where the Holodoc is activated and asked to serve as witness to the changes that went on in a society. This episode is the infamous "Evil Voyager" episode. Tim has also appeared on the bridge of the Enterprise-B in Star Trek 7: "Generations," as well as some other parts in the Star Trek universe.

The following interview was done with Tim Russ, Voyager's Lieutenant Commander Tuvok, at Thanksgiving during the Springfield Creation convention. My thanks to Rande G. of the Ethan Phillips "EPIC" fan club for assisting in getting me in for the interview, and my thanks to Creation for allowing the interview time. The interview was done in group format. Mr. Russ gave us about twenty minutes, so this is a pretty long interview. Enjoy!

The interviewers are identified as follows :

ST:UFCS - Star Trek : the Unofficial Fan Club Show (out of Rhode Island on public access TV)

JRAS - Jeri Ryan Appreciation Society

EPIC - the interviewer from EthanEPIC

Sierra - me! ;) your friendly neighborhood reporter for the USF! :)

ST:UFCS> Tim, what can you tell us about rumors that Voyager will be returning home to the Alpha Quadrant?

Tim Russ> They are only rumors. Nobody's said anything official about that. We would never know until the actual script came out, or at least until they broke the story. Right now, there's no solid plans. It's just a possibility.

ST:UFCS> How did you get the role of Tuvok?

Tim> The audition process was a couple days. I believe I auditioned on a Saturday. I came back and auditioned a second time on Monday. After that, they gave me the call pretty much that same day to give me the part. It's a fairly straight-forward process. Sometimes it takes longer, sometimes it takes less. You have to get through three or four people to get in there, and it went very well.

ST:UFCS> Was it for that character specifically?

Tim> Oh yes, it was for that character only.

ST:UFCS> Is there anything in particular you'd like to see happen to your character this season? People have gotten more into Tuvok because of your portrayal, which is a lot like Leonard Nimoy's Spock.

Tim> Well, not anything in particular. Whatever they can think up for me that's different than what we've already done, I'm always game for.

ST:UFCS> There's been rumors about Tuvok going into pon'farr. Is that going to happen?

Tim> I doubt if it is, because we had [that storyline] not too long ago. Also his circumstances are very different than Spock's was. He's already married and has children. Most of the 'folklore' for that has to be created still; it hasn't been created entirely. I'm not certain if there was ever a specific mention, in the past, of a seven-year cycle. And there's a question about that, where it might have been, the line or whatever, so whether or not that is entirely accurate about how it works, in fact; it's a detail about what went on. Like, how did Surak end up marrying a human female? Is that ever explained, what went on? And all of this has to be created. It's all part of the [canon]. If they get a good story in, and it's going to work for me, then they'll do [the pon'farr storyline]. But they won't do it until they get a good story.

EPIC> In talking with Ethan Phillips, he has mentioned how he enjoys the episodes that pair the two of you up. Are there any more Neelix/Tuvok pairings coming up?

Tim> I really enjoyed working with him on "Rise," from the standpoint of enjoying working with him to begin with. But right now, as a matter of fact, there's nothing coming up that I know of. They've been pairing me up more with Paris than any other of the characters. I've worked on lots of shows with [Paris] recently, so I guess [the producers] are seeing something going on in that pairing. It's probably because there's so many of us in the cast, there's still character relationships and storylines to explore. I haven't worked with Chakotay very much lately, because of the relationship we had in the past. We should be getting together once in a while. I talked to [the producers] in the beginning of the season, but whether or not it happens depends [on various factors]. They break stories based on pitches they get, what they like, and sometimes they can change the central character of that pitch, and then the dynamics of the story will change as a result. It all depends on what they get for stories.

JRAS> Previously you were in a mentor role for Kes. How do you see the relationship between Seven of Nine and Tuvok progressing, and where would you like to see it go, perhaps helping her explore her feelings?

Tim> I would say that I would really not be the best person to help her explore her feelings. ::chuckles:: Under the circumstances, I would say that my mentorship is not really going to be the same with her as it was with Kes. With Kes and I, it was a matter of exploring a discipline for her mind, because she had very powerful telepathy. I was just trying to help her control that, to discipline it. In Seven's case, she needs to consult with somebody else, humans, about dealing with her feelings and exploring them, because that is what her goal, her destiny, will be ultimately -- to regain the sense of being human. I would probably not be able to help her out in that respect. We think alike now, in some respects, because of her background, but that's going to change.

Sierra> You did a great job directing "Living Witness," which presented a very different view of Voyager. Can you tell us a little more about your aims or goals as a director? Or is it just something you're kind of exploring?

Tim> It is something I'd like to do more of. The only opportunity I have to do that is over hiatus. It's a very small window of opportunity. It's going to be very tricky to try to get a chance to direct something right in that window. Otherwise, on the show, I'd have to wait until next year, next season, or possibly the last season, in order to get a shot at directing again. There are four of us in all trying to get [directing opportunities], because there are not that many spots during the year that they can give us to do that.

Sierra> Who is currently in the Director's Program?

Tim> Roxanne Dawson, myself, Bob Picardo, and Robby McNeill. Robby was the first one out of the gate, Bob was second, I was third, and Roxanne will be fourth. And so the rotation, because

there are only a couple of years left in the show, is going to be [repeated]. I'm going to be in the back of the line now, and those three will get their turn before I get another shot. That's basically the way it works, unless they're generous enough to give us more than one shot during the year. It's a very different show now because it's a network show, not a syndicated show. In a syndicated show, the producers have a lot more power in terms of what happens. The network shows, the networks want more power. They tend to exercise that by wanting a lot of experienced directors to direct their shows.

Sierra> Do you have any direct input on your character?

Tim> Yeah. Well, I have input when they come up with a story. [At that time], they are very open about calling up and talking about the story before it's written. For instance, talking about the plot points, the motivation of the character. Brannon [Braga] is very much open to that. Joe Minowsky is always very open to the input on what's happening. We just finished an episode called "Gravity," which will probably be out in another month or so. That [episode] I had talked to him about before the story was done, and I wanted to make sure that certain things were not done, unless they had a good reason to do so, just to keep the character true to form, and they in fact did that, all the way down the line. And at the same time, there's enough of a chance to see the character grow, to see the character go through the experience and learn from it, to make them a little bit different by the end of the show. We were able to achieve that balance in the character's experiences.

ST:UFCS> What was the worst advice your mother ever gave you?

Tim> ::laughs:: I cannot say that my mother ever gave me bad advice. The basic rule of thumb is that [Mom] gives you good advice, and you don't listen to it. It goes in one ear and out the other, and then you end up living it, experiencing it, and then you realize she's absolutely right. So she never gave me bad advice. It's very difficult to separate bad advice from good advice, when it's coming from somebody who's already been there, already done it, already seen it. The advice has always been, "Listen to those who know more than you do." At least listen to it. You can decide what you want to do with it, but nine times out of ten, if somebody already crossed the river, and you want to go across, they're going to tell you where to go, and you're going to go there. You'd be an idiot not to. They've already done it - "I went down there and lost three wagons, if you go down there, you're going to lose three wagons!" ::laughs::

Sierra> Regarding your musical career, your bio states that you've been performing for about twenty years, you have the album out now, and that your brother [Mike] is also in your band. Who are your influences, and where would you like to see your music career go? Do you consider it just a sideline, or would you like to do that full time?

Tim> From a guitarist standpoint, I grew up with Carlos Santana, Terry Kath of Chicago, Hendrix, and a few others, but those three to begin with. The vocalists that I grew up with and liked... there are a lot of people that I liked, but I don't necessarily do their style, like Cat Stevens, who I enjoyed mostly in college; Peter Gabriel, one of my favorites. There are others I've liked off and on, but those two are who I've been heavily influenced by. I do plan to continue playing. I do play in LA every couple of months, I will continue to do so. I will probably do some more recording in the next year, I will either do a CD project on my own, or I will do a compilation project with Neil Norman, who does the music for some of the [Trek] films. He wants to do a CD project. There's going to be something else coming out.

Sierra> Should we look for it under Tim Russ, then?

Tim> Well, it'll be Tim Russ, there will probably be one from me. If not, there will be one from Neil Norman, which I am sure will be advertised in more than one place. It will have all the Voyager people on it -- that's his idea, that is his plan.

Thanks to Tim Russ for this interview!



Dear Miss Lonelyhearts

Written by LariaMoonM

Dear Miss Lonelyhearts,

I am a junior officer on one of the best ships of the fleet. But I have a problem. I am in love with my Captain. He is handsome and strong and a good friend and listener. He is everything I have ever wanted in all of my dreams. There is another female officer on this ship who flirts with the Captain, trying to gain his affections. But, Miss Lonelyhearts, she's a player. She has men dangling on her hook from several ships and is even engaged to be married to someone else. I don't know if she has told the Captain this, but the way she hangs on him, I don't think she has. Please, what can I do?
Desperately in love with my Captain

Dear Desperately,

From what you have told me, it would appear you have a black widow on your hands. The problem with black widows is that the victim always believes himself immune to her tricks and resents the bearer of the news that he is tangled in the web of such a person. If you truly love him, then time will tell. Do what you can to protect him from the black widow, but don't you be the one to tell him about her. When he finds out for himself the deadly trap he is in, then he will seek someone he feels is loyal to him for comfort. If you can stand being that close to him and being his friend, then be that friend, and he will turn to you eventually. Good luck, and I hope when you do get him, he is everything you thought he was.
Miss Lonelyhearts



USF Host Updates

We extend our hearty congratulations to the new Commanding Officer of the USS Columbia, Captain Courtney MacKensie Nelson, and to the new Commanding Officer of Starbase Everest, Captain Traci Tage! We are all very happy for your promotions!

Congratulations also go out to our new First Officers: Commander Avia Winter, XO of the USS Marquesas; Commander Thomas Xavier Trek (also known as "Thomas Xavier Aloyious Hernando Fernando Paula Abdul Trek"), XO of the USS Odyssey; Commander Daniel Xavier Mancuso, XO of Outpost Cousteau; and Commander Christiaan Back, XO of Starbase Everest! We're very happy to have all four of you join the USF host ranks!

Lieutenant Commander Updates

We would like to extend congratulations to Mavelle Kivo of the USS Lothlorien and to Kyrax Akerio of the USS Eclipse on their promotions to the rank of Lieutenant Commander! Congrats, you two!



Top Ten Signs Your Neighbor Is Obsessed With "Star Trek"

Submitted by ComoAhrele

10. His car has more Trekkie bumper stickers than paint.
9. Keeps trying to "mind-meld" with your parakeet.
8. Refuses to lend you his hedge trimmer on grounds that it would violate the Prime Directive.
7. Keeps trying to "beam" stray cats from his microwave to yours.
6. Keeps threatening to fire photon torpedoes at your house, even though he knows they can't penetrate your shields.
5. His garage door opens sideways and makes that cool "Vsoop" sound.
4. Keeps coming over to borrow a cup of dilithium crystals.
3. Runs out of house with hamsters taped to himself screaming, "TRIBBLES! TRIBBLES EVERYWHERE!"
2. Continues to watch the show *even though* he has a girlfriend.
1. Talks!... like!... William!..... Shatner!



Romance is in the air

Written by LariaMoonM

Laria Moonmoth here, shocked and reshocked. Yes, it has happened, the wedding season has been kicked off this year with Fleet Captain Sylver-Selah tying the knot with First Lieutenant Sylver-Selah Tarva. When questioned about the romance, the Fleet Captain had this to say, "We have been dating for over two years now, we felt it was time we made it permanent."

This reporter was able to sneak into the bachelorette party of Sylver-Selah and was shocked to see her dancing with a half naked Han Solo. The infamous Zorro was also there, dazzling the women with his sword and a few slow dances. All I can say is at least Sylver-Selah had the decency to blush at the lap dance Han was giving her. Although, this reporter would still like to know who Han Solo and Zorro were, for they both had...

Anyway, on to the wedding of the Sylver-Selah's. I was shocked and horrified to see the Fleet Captain's dead husband walk in and walk up to her in the middle of the ceremony. I wasn't the only one who wondered what was going to happen next. For it is common knowledge Chago had been killed by the Jem'Hadar six weeks after he and Killian had wed so long ago. The tension was very thick as the two spoke. I have to admit, I was brought to tears by the touching scene in which the alternate reality Chago said good-bye to his love, from both of himself, and wished her and Tarva the best of luck in their marriage. I almost wish he hadn't left after placing his wedding band in her hand and kissing her softly. But he is a man of honor and he didn't want the beloved bride of his alternate self to suffer any longer.

The couple fled for a night of peace when the wedding was over. But from what I witnessed afterward, I was glad I stayed. One of the male wedding guests was in a heated debate over past weddings and the fiascoes they had caused and swore up and down that he would never fall into the trap of wedding anyone ever. His current girlfriend was rather upset by this and argued for weddings and all the joy they bring. This reporter is going to be keeping watch on this couple and will be counting the days until the determined bride to be drags the more than willing, yet reluctant to admit it, groom to the alter.

But, the romances don't stop there. There seems to be a rash of romances springing up all over the fleet. Well, as they say, spring is in the air and romance is on young men's minds, some not so young men as well.

It appears that Jeter and Jade, the couple doomed to be forever apart yet deeply in love may actually be making headway in their relationship, and it might just blossom into a marriage of true soul mates. Of course, first, Jeter must deal with the fact that Jade is fighting a Vamp'yr and she might die. But I am sure Jeter is up to the task at hand.

On the USS Roddenberry, Chief Jay was seen by one and all to be kissing DrSalina

rather passionately. And although Salina denied enjoying the kiss, the blush and sly look she threw at Jay said more than words could ever convey. But, since this is a third leg in a triangle, we will have to see who wins out, Jay's kiss, or Salina's thwap. Personally, I'm backing the kiss. It was a 10 star kiss, the kind that curls the toes and makes the knees go weak.

Another romance to watch is between Lieutenant Commander Erika Anderson and First Lieutenant Thomas Quell. In a recent conversation via shuttle to ship comlink, he was overheard to say, "Then touch your viewscreen.... I'll touch mine.. And know that the Universe can't keep us apart forever." And her touching response was, ::reaches forward, letting her fingers brush the screen:: The only thing I have to say to this is, where is my box of tissues? Love like this, like all of these wonderful couples, is what makes life worth living.

For now, this is Laria Moonmoth, maybe it's time to see if I can't find myself a man to love, from Sector 039, Saturn's Ring.



Star Trek Trivia

By DrDorinRee

FIRST PLACE: Lieutenant Trex Schadler, CSCI USS Eclipse! Congratulations, Trex!

SECOND PLACE: Ensign Dalton from the Odyssey! Congratulations, Dalton!

THIRD PLACE: Rear Admiral Scully of the USS Roddenberry! Congratulations, Scully!

Please send your answers to DrDorinRee@aol.com by April 20th, 1999.

Kirk:

1. Q. Where was Kirk Born?
2. Q. Year he joined Starfleet?
3. Q. What year did he graduate Starfleet?
4. Q. What was the first ship he served on?
5. Q. First ship he served on after graduating the Academy.
6. Q. What was his son's name?
7. Q. What year was his son born?
8. Q. What year did he assume command of the Enterprise?
9. Q. How many times was Kirk captain of the Enterprise?
10. Q. What planet did he die on?

Spock:

1. Q. Who was Spock betrothed to?
2. Q. When did he join Starfleet Academy?

3. Q. When did he graduate?
4. Q. What was the first ship he served on?
5. Q. When does he first experience Pon Farr?
6. Q. In what year does he retire from Starfleet?
7. Q. In what year does he return?
8. Q. In what year was he promoted to captain?
9. Q. Where was he born?
10. Q. What was his Step Brother's name?



Duty Log

Potemkin/Outpost Sarajevo Log
 Submitted by Captain Moire Jag'Syrtis <<Captain Katerina Janar>>
 Written by Ensign Eric Unimportant

Duty Log
 Written by Ensign Eric Unimportant
 Stardate 99..... oh what ever

Just sit right back, and you'll hear a tale, a tale of a fateful sim that started from this Starfleet post, while during the current shift. The "Cap" was a breathy Irish Lass, Sabine was cold and bored, All crewmen "trekked" along that day for a three-hour tour, a three-hour tour.

The weather started getting rough, the tiny crew got wet, if not for the courage of a tiny Zeph, the crewmen would be lost, the crewmen would be lost.

The crew below in icy snow of this uncharted cavern hole
 With Captain Syr, the Counselor too, the Com mander and the Doc.
 The Smug ge ler, LtSeth, Mary Ann (looking around rather doe eyed wondering how she got off the isle and damn it's cold in cut offs) and the rest
 Here on OutPost Sara -JEVO!!



We interrupt for an important news bulletin

Written by LariaMoonM

This is Laria Moonmoth, reporting to you live and direct from Saturn's Ring, sector 039. Brace yourselves, the impact is about to hit. News has reached us, and yes, we have been able to confirm that it is true, the fleet is organizing a massive counter attack against the Dominion. As we speak, ships from all over the fleet are preparing for this crucial battle. It has even been

confirmed that several outposts are involved as well. I will keep you all informed as the battle progresses. For now, this is Laria Moonmoth, digging in and preparing for the worst but expecting the best, and we return you to your normally scheduled broadcast.

END FILE

BEGIN FILE

USFPADD
USFPADD

So, You Want To Be A Host.....

Written by USF Sierra

[this file online at <http://members.aol.com/USFSierra/handbook/beahost.htm>]

"WHEN AM I GOING TO GET PROMOTED?"

It is a question that lurks on every simmer's mind, but nowhere is it perhaps more prominent than on the mind of a Lieutenant Commander who is anxiously awaiting the BIG promotion to Commander and XO of a sim.

The fact of the matter is that everybody has different maturity rates when it comes to simming. One person may make host within a year; some people may be on the three-year plan. The guidelines laid out in the USF Handbook are exactly that - GUIDELINES. If you follow the bare minimum, then you will not be promoted at the same rate as somebody who goes above and beyond every day.

IRL, I have received management training, and I feel that there are many parallels between successfully running a store and a sim. In both cases, you must take a diverse group of people to get to work together as a team. You must track attendance and performance to evaluate who is ready to move ahead. You must identify, help and encourage the newer and less experienced members of your team to learn and grow. Finally, you have to be able to recognize when somebody can handle more responsibility on their own, and be able to hand over the keys.

The procedure that a host candidate passes through today in the USF is closely regulated. When a CO or XO feels that a Lieutenant Commander is ready to move up towards command, they submit a recommendation form, which includes sample logs and a character bio, to HC. The potential host will be observed in sims and interviewed. The interview may take up to a couple hours.

If a person is approved as a host candidate, then COs in need of an XO may begin interviewing the host candidate. If a CO likes a candidate, they submit their request to HC.

HC will review the potential host's interview(s), logs, bio and other recommendations, and once all HC members have had the opportunity to review the candidate, a vote is taken. A majority vote is necessary to approve a new host. While this process may take as little as a week, it usually takes 2-4 weeks to complete the entire process.

"So how come I'm not a host yet? I've been a Lieutenant Commander for a year now!" you ask yourself.

Good question!

There are a lot of items that a current host considers before recommending a person as a potential host candidate. The following list is fairly comprehensive and is meant as a tool to aim for the goal of hosting. It is not an interview or a substitution for any of the above steps. It can also apply equally to somebody under consideration for Lieutenant Commander, since Lieutenant Commanders are recognized as the USF's future host potentials.

While most of these questions are answerable in a 'yes' or 'no' format, you should answer them in more than one-word answers. If yes, why? If no, why not, and what can you do to improve? Be honest with yourself when answering these questions.

This list is broken down into two categories: General, questions regarding your performance within the sim in general; and Departmental, your performance within your department. Even Ensigns and Lieutenants Junior Grade can benefit by reading this list and quizzing themselves as to what areas they need to work on to move ahead.

GENERAL

- Do you make new crew feel immediately welcome to your sim?
- Are you courteous to your fellow crew?
- Do you understand the Chain of Command, and do you follow it?
- If you have a disagreement with another crew member, do you try to peacefully resolve it?
 - If you cannot peacefully resolve it between you, how do you handle it?
- When attention is called, do you immediately come to AA, and give your hosts the respect and attention due them?
- USF guidelines recommend one duty and one personal log per sim/week. Do you fulfill this?
- Do you attend the sim each week?
- Are you on time/early to the sims, stay the whole time, and not leave until dismissed?
- Are you an active sim participant?
- If you are not directly involved in the main sim plot, can you keep yourself occupied within the sim?
- If you are absent, do you give your hosts advance notice?
- If you must leave mid-sim, do you have good reason, and do you notify your hosts about it?
- Do you ever submit sim plot ideas to your hosts? If so, have they been used? If they have, did you assist in running the sim?
- Do you ever do joint logs with other crew?
- How do you get along with your fellow crewmates?
- How do you get along with your host staff?
- Have you ever been reprimanded for anything in the sim? If so, has the problem been resolved?
- If you have a problem with your XO or CO, how do you handle it?
- Are you willing to spend some time helping new simmers learn how to more fully enjoy their simming experience?
- Have you reviewed the USF Handbook lately?
- Do you lead away teams (ATs)?
- If you've never led an AT, have you volunteered to do so?
- When on ATs, are you able to create action for your team?
- Do you understand the function of Fleet Reps and High Command?
- Do you play by the rules, or do you insist on doing what you want to do, even if it conflicts with the main plot?

DEPARTMENTAL

- If a new crew member is placed in your department, do you take the time to welcome them, let them know the expectations within your department, and any specifics they may need to know about that particular department for your sim?
- Are you a DH (Department head) or ADH (Assistant DH)?
- If a sim plot does not directly involve your department, are you still able to keep your department people active during a sim?
- If you are a DH or ADH, is your character somebody that the other simmers in your department can look up to for leadership?
- Have you ever shown initiative in your department? I.E., creating work schedules, maintenance reports, equipment specifications, training schedules, etc.?
- Have you ever run drill/training sims for your department?
- Have you implemented ways to improve your department?

Please keep in mind that the above questions are ONLY guidelines. If you honestly feel that you are being overlooked for promotion, and can't understand why, contact your command staff and/or Fleet Representative. They will be able to provide you with the necessary feedback and guidance to help you reach your goals.

Best of luck on your road to hosting!

-- article by USFSierra@aol.com, Fleet Captain Sierra M'Hawarr,
CO of the USS Potemkin & USF Fleet Representative

END FILE

BEGIN FILE

NER

USFPADD

USFPADD

Wanted: Dead or Alive

By: Capt. Jay Winger (USF Winger)

Incoming transmission....

Good day, this is Capt. Jay Winger, Starfleet Special Security, with an update.

The Manor Complex remains at large. Activities on Psi Cassiopea II have been quiet, with only sketchy information coming in from informant **Emmanuel Goldstein**. Goldstein has informed us that something big might be brewing in the Complex, but nothing concrete has come out.

In lighter news, more aspects of the **Locke Ring** have been shut down. Information extracted from captured Ring leader **Lorenzo Gabbiani** has allowed SpecSec to continue breaking the smuggling ring. Also, the web of deceit woven by **Zorral Zwick** is being dismantled. The corrupt entrepreneur remains out of reach, like his sometimes partner-in-crime **Don Locke**, on Psi Cass II, but Spectre is still working on ways to lure them out of hiding.

Also, it was thought that the Psi Cassiopean crime rings' influence reached only in the Alpha Quadrant. Unfortunately, aspects of the Locke Ring have surfaced in the Beta Quadrant as well. Apparently, no one is safe until the criminals are brought to justice.

The captured members of the Manor Complex, Joseph Christopher Cantwell (styled 'The Jackal') and Jaskens Riene, have been useful as well in thwarting the Complex's actions. While not strictly providing the information voluntarily, Special Security's interrogators have been helpful in extracting it without violating the prisoners' personal rights.

J.C. Cantwell, once a member of Starfleet and the Maquis, was arrested for terrorism, grand larceny, impersonating an ambassador, assault and battery, and numerous other charges. He was apprehended over the Trill Homeworld by the crew of the *USS Eclipse*.

Jaskens, a Bajoran engineer who manufactured weapons during the Occupation and continued to do so illegally afterwards, has been responsible for designing much of the weaponry and technology employed by the Complex-its holographic disguises, long-range transporters, bombs, ships, and various other illicit devices. He was apprehended on an asteroid near Cassiopean territory, where it was found he had situated a stronghold containing backups to much of his work, by the crew of the *USS Francis Marion*.

If you have information which could aid Starfleet Special Security, or if you want to tack up a Wanted Poster, e-mail USFWinger@aol.com



The Counselor's Office

by USFSierra, USF Jali, Ple857, DrMavelleK

~~~~~  
"My name is never mentioned in Laria Moonmoth's new gossip column. What should I do to get my name mentioned? I just love being the center of attention. I get really jealous when other people get more attention than I do."

Well.... if you're like me, you could hit on darn near anything that moves, which is guaranteed to produce some gossip. ;-) If you're not the overly romantic type, you could always do something else outrageous that doesn't involve potential sexual harassment lawsuits. If all else fails, try writing to Laria herself about something

that someone else has done...it won't be about you, but she'll give you a byline.

*Actually, some times being the center of attention isn't the best thing. However, if you feel like you're being truly ignored, you might want to talk to Laria Moonmoth.*

Well, if somebody doesn't submit information about your antics, submit them directly to Ms. Moonmoth! :) A little self-promotion never hurt anyone. Just ask Angelique.

~~~~~

"There's a person in my sim who doesn't get along with another person, also in my sim. Is there anything I can do to facilitate more positive feelings between these two?"

This depends on the people involved. Some people just aren't going to get along no matter what. But if you think there's hope, try talking to them one on one to find out just what it is they don't like about each other. Or, find out something that they have in common (like a love of scuba diving, or playing bridge), and invite them both to do that sometime, with you there to forestall any fights that may break out.

Unfortunately, you may not be able to do anything about it. You might want to suggest to the two people to get to know each other out of a sim atmosphere. Sometimes, when people know each other in OOC, they get along better IC. If it doesn't work, you might want to tell them that sometimes they'll have to put aside their differences.

This is very noble of you to want to do, but this can be a rather touchy area. There may be more going on that you know nothing about, and attempting to fix things up may end up alienating things between them and you. However, if you *really* want to try, I would suggest coming up with a mini-sim idea, something fun, and inviting them both to join you. They may actually have fun, and forget to feud. :)

~~~~~

**"I'm too sexy for my pants... where can I get new ones?"**

I personally recommend having them custom tailored. Replicated pants just don't cut it. Granted, you're asking someone who wears skirts 99% of the time, but on the rare occasions when I do wear pants I am sure to have them custom made. If you're in the vicinity of Bajor, stop by Garak's tailor shop on Deep Space Nine. I also recommend Juanita's, on Rigel VII.

*Why get new ones at all? ;)*

How about trying a skirt? Anything that shows off sexy legs has got to be good. :)

~~~~~

END FILE **USFPADD**
BEGIN FILE **USFPADD**

One Scandal, two scandal, three scandal, more

Written by LariaMoonM

Live from Saturn's Ring in Sector 039, this is Laria Moonmoth. Yes, there are scandals happening all over the fleet. To begin with, it seems that SOG has taken a dislike to trees and

all mention of them. This came about when they were involved in a joint venture with another ship and a nameless crewmember of the other ship was heard to say, "SOG is a bunch of tree huggin' hippies." Then a former SOGgie spoke up saying, "I doubt we ever hugged any trees." The hapless officer who made the first comment was made to apologize for his comment. Re and re followed this and it soon became such an issue that to calm down the CO of SOG, it was finally dropped. I was just wondering, why SOG doesn't like hugging trees, but they don't mind being called SOGgies. I mean, I would rather hug a tree than be thought of as all wet.

On another front, Thomas Quell has been caught conferring with Ernest Hemmingway on writing tips. It seems that this First Lieutenant is bucking for something more and feels he needs a master's hand to guide him to his dream post. Personally, I think he should stay away from the drunks and ask a real master of the pen, William Shakespeare. But, whatever he thinks will help him get his girl and his post, more power to him.

Nicknames are funny things. Sometimes you give yourself a nickname if you don't like your real name, and sometimes a nickname is given you for many reasons. It has come to my attention that there are a few nicknames floating around out there that should be brought to your attention. The first one is, "Mister Hair." This one belongs to none other than Vice Admiral Ultimo. It has been said that his hair has it's own sim, since it is so big, or was that wonderful, or was that because it just wouldn't fit on a ship with other people? Well, anyway, Ultimo is known as Mister Hair. Next we have, "Captain Wonderful." This is given to Captain Gorkon. I am still trying to figure that one out, but I think that this is one of those nicknames he gave himself. Although, he is one of the biggest flirts of the fleet. Perhaps that is where he got his nickname. Fleet Captain Sierra also has a nickname, but at this moment, due to a bribe I received, I won't mention it. Maybe you can get it from her, if not, when the bribe runs out, I will let you know what it is.

Never underestimate a Commodore. That is the advice I am giving to a nameless First Lieutenant who was indignant when his ship's Captain, also one of the fleet Commodores, was able to "hear" a conversation between himself and the love of his life. His better half, to soothe his complaint, reminded him that if a Commodore couldn't break through encryption codes, like ones he was using, then he/she wasn't a good Commodore. And since this Commodore was his Captain, he had to agree that his better half was right and went on, pretended the Commodore didn't hear the conversation. ::Whispers:: Good Move, Ariell. ::Winks::

The Captain of the Lothlorien, one Quint Kivo, has been reported as saying that I am comparable to a late twentieth century song by a group called the Eagles. The song title he believes fits my column and myself as a reporter is, "Dirty Laundry" written by Don Henley. And I am afraid that I am going to have to burst Captain Kivo's bubble, but I don't kick 'em when their down, I don't kick 'em at all. I simply report the news. But thank you for thinking of me, Captain.

And on a final note, Commander Alex Quatto, of the USS Federation, had this to say about one of the newer ships in the fleet, "Impressive, yes, but you don't need all this stuff if you have a real diabolical, world dominationist aboard. They just MacGuyver what they need to rule the universe.... one star at a time." To this, Fleet Captain Sierra of the USS Potemkin replied, "Oh I have a couple MacGuyvers too.... their names are Commander Bjorn Vuelvas and Lieutenant Commander Christiaan Back..... <g> We leave the "world dominationist" duties up to myself and Janar. <bseg>" I just wonder, in this clash of the world dominationist, who would win?

For now, I will leave you with this one question, "Why do stars always seem so far away and close at the same time?" This is Laria Moonmoth from Saturn's Ring, Sector 039. Until next time, keep the scandals and gossip rolling.



Technobabble

A QUICK AND EASY GUIDE TO 24TH CENTURY TECHNO/SCI PHRASEOLOGY

Submitted by USFSierra and written by Unknown

Here is something for all you Trek fans! Now you, too, can develop that special Star Trek lingo

and sound like you're the galaxy's expert on 24th century technology and science!

Simply choose a number from each of the four columns, and put together the resulting words. Instant technobabble! For instance, choosing "3123" would result in "annular confinement beam". Or how about "1243"? That's "anaphasic energy being"! Amaze your friends! Impress your relatives! Start sounding like La Forge, Data, Torres, Dax, Scotty, Janeway and the rest today!

1 (blank)	1 (blank)	1 (blank)	1 (blank)
2 ambient	2 anaphasic	2 confinement	2 beam
3 annular	3 axionic	3 containment	3 being
4 quantum	4 biomimetic	4 energy	4 bubble
5 spatial	5 cosmic	5 flux	5 burst
6 trans-	6 duodynamic	6 impulse	6 capacitor
	7 dynamic	7 particle	7 conduit
	8 genetic	8 plasma	8 converter
	9 interphasic	9 vertion	9 core
	10 isomatic	10 warp	10 discriminator
	11 magnascope	11 tachion	11 field
	12 metagenic		12 scanner
	13 matephasic		13 sensor
	14 nucleonic		14 shell
	15 osmotic		15 stream
	16 plasmonic		16 string
	17 positronic		17 particle
	18 static		18 harmonics
	19 subharmonic		19 casing
			20 drive
			21 shield



USF Web Sites

Contributed by USFSierra

USF Main website	http://www.sector001.com/
USF PADD cyber-magazine	http://www.sector001.com/padd
USF LogBook cyber-magazine	http://members.aol.com/usfariell/logbook/
USFWeekly cyber-magazine	http://members.aol.com/USFWeekly/
USF R&D	http://www.sector001.com/randd.htm
USF Application Page	http://www.sector001.com/apply.htm
Outpost Cousteau	members.aol.com/USFElias
SOG	hometown.aol.com/soghansone/index.html/SOG.html
Starbase Nigala	members.aol.com/cdrtok/index.html
Starbase Everest	- none active
USS Agamemnon	member.xoom.com/usfagamemnon/
USS Aldrin	members.aol.com/USFKivo/
USS Columbia	http://members.tripod.com/~EnsKerry/columbia_c.html
USS Darkpath	- none active
USS Darmok	members.aol.com/usfdamara/darmok.htm
USS Eclipse	members.aol.com/captakerio/eclipse.html
USS Excelsior	www.sector001.com/excelsior
USS Federation	members.aol.com/usfariell/federation/index.html
USS Fragglerock	members.aol.com/saintduiex
USS Halifax	hometown.aol.com/usfdakor/index.html

USS Hermes	http://members.aol.com/usgrant
USS Integrity	members.aol.com/USFGorkon/integrity.htm
USS Kemo Sabay	members.aol.com/qwertytoo/index.htm
USS Lothlorien	members.xoom.com/ussloth/index.html
USS Marquesas	members.aol.com/USFKharn/marquesas.html
USS Odyssey	members.aol.com/commomason/index.htm
USS Potemkin	http://hometown.aol.com/USFSierra/
USS Roddenberry	members.tripod.com/~ElfKittyn1/rod/index.htm
USS Stealth	members.xoom.com/stealthd/

END FILE
USFPADD
BEGIN FILE
USFPADD

THE VANTAR MERCHANTS' ASSOCIATION (VMA)

By: Joey D. Pizzaguy, Galex of Ferenginar, Zantus A'Ethers, Elena de Marco
 (USFElias@aol.com, galexsresort@hotmail.com, ZantusAEth@aol.com,
ElleDMarco@aol.com)

The VMA is a civic group composed of the leading retail, food, lodging, and service providers on Vantar IV. As a member of this esteemed organization, you will have access to some of the most powerful business minds in the entire Beta quadrant as well as low rate loans and unparalleled business opportunities.

The VMA is a member-based, not-for-profit organization which provides its members with the Collective Bargaining power of dozens of the best business minds in the Quadrant. Members also receive low-rate loans (as low as 1.9%!), a reduced tax-burden to the UFP (reduced by as much as 5%), and Purchase Vouchers from other members good for discounts at their establishments.

The Membership Dues are reasonable and include a fully catered dinner meeting at Galex's Resort where the Association conducts its monthly meeting. Galex has volunteered to be Treasurer and all Dues and Fees can be paid to him (and yes, he will issue a receipt).

Your current Council members are Chairman Joey D. Pizzaguy, (whose pizzeria is located at the main intersection on the Promenade of Outpost Cousteau, Joey's boasts the best pizza and calzones this side of earth!), Councilman Zantus A'Ethers, (whose Any Port Tavern is rapidly growing in both size and patronage, sample his home-made brews from the Apt Brewery), and Councilman Galex of Ferenginar (who owns and operates the largest establishment within the Main Building of Outpost Cousteau, Galex's Resort, a Casino/Bar/Restaurant/Hotel - see the website at <http://www.geocities.com/Area51/Nebula/4690/GalexsResort.html>).

One of our most prominent members is Ms. Elle de Marco, owner/operator of Finn's Place Bar & Grille - OPC's most popular hangout, located on Dock 5 at Jacques Lagoon. Peruse the menu at <http://members.aol.com/ElleDMarco/enter.htm>, or stop by for the freshest food and beverages on the planet.

So, join Vantar's Merchant Association, the Best Minds in the Beta Quadrant, working for you for profit for all.

For more information, email the VMA Council: USFElias@aol.com, galexsresort@hotmail.com, and ZantusAEth@aol.com.

END FILE
USFPADD
BEGIN FILE
USFPADD

Star Trek, the Year in Review

Trek press release : 12/31/98 : Star Trek, the Year in Review
Submitted by CmdrSabine

1998 was a great year for Star Trek. Take a stroll down "Memory Lane" with this list of some of Star Trek's biggest moments in 1998.

01.01.98 STAR TREK: CONTINUUM moves to the WWW sponsored in part by IBM.

01.07.98 Star Trek dominates Cinescape Magazine's Top Ten Sci-Fi TV List. Star Trek garnered 1. "The Best of Both Worlds" - ST:TNG, 4. "Where No Man Has Gone Before"- Star Trek, 5. "The Inner Light"- ST:TNG and 7. "Trials and Tribble-ations"- ST:DS9.

02.18.98 William Shatner ("Kirk") helps AT&T announce new line of pre-paid phone cards.

02.21.98 Kate Mulgrew ("Janeway") named honorary mayor of Brentwood, CA.

03.01.98 Star Trek: Federation Science opens at the Miami Museum of Science.

03.03.98 Star Trek: Voyager airs a two-hour special event "The Killing Game" which includes a climax to the crews' conflict with the Hirogen.

03.15.98 Patrick Stewart ("Picard") portrays the legendary Captain Ahab in the Moby Dick mini-series on USA Networks.

03.31.98 Production begins on newest Star Trek feature. Jonathan Frakes directs his fellow ST:TNG cast members in the ninth installment of a Star Trek feature.

04.29.98 Jeri Ryan ("Seven of Nine") competes on Celebrity Jeopardy. Ryan donated her proceeds to St. Jude's Hospital.

06.08.98 The ninth Star Trek feature officially named "Star Trek: Insurrection".

06.10.98 Kate Mulgrew is presented with the Saturn award she won for Best Genre Television Actress.

06.12.98 Leonard Nimoy ("Spock") and John de Lancie ("Q") host Alien Voices presentation. The cast also includes Ethan Phillips ("Neelix"), Armin Shimerman ("Quark"), Roxann Dawson ("Torres") and Dwight Schultz ("Barclay").

06.15.98 The death of "Jadzia Dax" in Star Trek: Deep Space Nine's season finale marks the departure of Terry Farrell from the series.

06.19.98 Disney's latest feature "Mulan" opens featuring the voice of George Takei ("Sulu").

07.23.98 Six nominations for Star Trek: Deep Space Nine, two more for Star Trek: Voyager, and an acting nod for Patrick Stewart as the 50th Annual Primetime Emmy Awards for 1997-98 are announced.

08.18.98 Star Trek declared a winner in the US Post Office's stamp contest to depict Arts & Entertainment for the 1960's - to launch July 1999

08.28.98 "New Oxford Dictionary of English" declares "to boldly go where no man has gone before" is not only an acceptable phrase, but new research has proven that the entire split-infinitive concern is a fallacy and moot.

09.03.98 Marvin Rush (Cinematographer of ST:VOY) produces radio commercials with his fellow

co-workers Ethan Phillips and Robert Picardo ("The Doctor") to promote the EV-1; the new electric car from General Motors.

09.11.98 Star Trek voted the #3 primetime television series of all time by users of the UltimateTV website. ST: The Next Generation came in at No. 47, Star Trek: Deep Space Nine was 87th, and Star Trek: Voyager was 99th.

09.28.98 Activision, Inc. and Viacom Consumer Products, the licensing division of Paramount Pictures, jointly announce that they have signed a 10-year alliance that will allow Activision to develop and publish interactive entertainment titles based on the Star Trek franchise.

09.28.98 Season premiere of Star Trek: Deep Space Nine introduces Nicole deBoer as "Ezri Dax".

10.01.98 Star Trek: Deep Space Nine Technical Manual is released and essential for anyone interested in the ships, technology and weapons of Starfleet and the many different species, who frequent the station.

10.06.98 "Star Trek: First Contact" becomes the first DVD release of a Star Trek feature.

10.23.98 Tim Russ ("Tuvok"), a versatile performer who regularly plays guitar and sings at Los Angeles-area venues, releases his debut CD.

11.02.98 Terry Farrell makes her debut on the new CBS comedy Becker with Ted Danson.

11.02.98 The "20th Anniversary Collectors Edition" of the "Star Trek The Motion Picture" soundtrack is released.

11.18.98 Star Trek: Voyager's 100th episode airs. "Timeless" includes a special appearance by "Geordi LeForge" played by Levar Burton who also directed the episode.

12.05.98 John de Lancie is the guest of honor as the long-awaited "Star Trek World Tour" opens in Dusseldorf, Germany.

12.10.98 Star-studded premiere of "Star Trek: Insurrection" in Las Vegas.

12.14.98 "Star Trek: Insurrection" warps to #1 at box office.

12.18.98 "Prince of Egypt" opens featuring the voice of Patrick Stewart.



Star Trek Trivia Answers

Star Trek: The Original Series

- (1) In which three episodes did Uhura sing? Charlie X, The Changeling, and Conscience of the King
- (2) Kirk logged the stardates in the improper sequential order in what episode? Spock's Brain

Star Trek: Voyager

- (1) In which episode did Ensign Harry Kim discover a worm hole to the Alpha Quadrant?

Message In A Bottle

- (2) In what episode were Captain Janeway and Commander Chakotay stranded alone together on a planet? Resolutions

Star Trek: The Next Generation

- (1) On the Enterprise-D, what deck is main engineering on? 36
- (2) In what episode did Q turn Riker into a Q? Hide and Q

Star Trek: Deep Space 9

- (1) In which episode of DS9 did the Enterprise-D dock? The first Episode <Emissary>
- (2) In which episode of DS9 did Thomas Riker steal the Defiant? Defiant

Star Trek Movies

- (1) What was the final count down code that Kirk, Scotty, and Chekov used to destroy the Enterprise in Star Trek 3 (The Search For Spock)? Zero Zero Zero Destruct Zero
- (2) What did the computer ask Spock in Star Trek 4 (The Voyage Home) that he didn't understand? How do you feel?

USF

- (1) Which USF host is known for making women swoon over his smile? Commander Dillon
- (2) Which USF host is known for always running his hand through his hair? Admiral Ultimo



USF SIM SCHEDULE

Day	Sim Name	Time Eastern	Location	C.O. Commanding Officer	X.O. Executive Officer
Sunday	Starbase Everest	8:00	Orbital Velocity	USF Tague	USFBack
Sunday	USS Fragglerock	8:00	Private Room	SaintDuiex	USFAkerio
Sunday	USS Federation	8:30	Private Room	USFAriell	USFQuatto
Sunday	USS Excelsior	9:00	Orbital Velocity	CptArronax	=OPEN=
Sunday	USS Marquesas	10:00	Private Room	USFKharn	USFWinter
Sunday	Outpost Cousteau	10:00	Private Room	USFSurak	USFMancuso
Monday	USS Columbia	9:00	Private Room	USFCNelson	=OPEN=
Monday	USS Eclipse	9:00	Orbital Velocity	USFAkerio	CmdrDillon
Monday	SS Nigala	10:00	Private Room	CaptJeter	USFZidda
Monday	USS Aldrin	11:00	Private Room	USFKillian	USFTLara
Tuesday	USS Iowa	8:00	IRC	CptDMoney	=OPEN=
Tuesday	USS Roddenberry	9:00	Private Room	USF Scully	ComoShodan
Tuesday	Atlantis (SOG)	9:00	Private Room	USFElizH	USFCaitlin
Tuesday	USS Hermes	10:00	Private Room	USFGrant	USFTeena
Wednesday	USS Stealth	9:00	Orbital Velocity	USFRigel	USFTrevor
Wednesday	USS Halifax	10:00	Private Room	USFDakor	USF Sandy
Wednesday	USS KemoSabay	11:00	Private Room	USFAhrel	USF Jaren
Thursday	USS DarkPath	9:00	Private Room	USFAkam	USFRigel

Thursday	USS Potemkin	10:00	Private Room	USF Sierra	USFKJanar
Thursday	USS Agamemnon	10:00	Private Room	USF Hayes	USF Jaren
Friday	USS Lothlorien	9:00	Private Room	USFKivo	USF AWolfe
Friday	USS Integrity	10:00	Private Room	USFGorkon	USFTrekker
Friday	USS Darmok	11:00	Private Room	USFAhrele	USFDamara
Saturday	USS Odyssey	9:00	Orbital Velocity	CommoMason	USFTXTrek

Day	Sim Name	Time Eastern	Location	C.O. Commanding Officer	X.O. Executive Officer
END FILE			USF SIM SCHEDULE		

*Please ask CO's permission before visiting a SIM or inviting visitors to a SIM.

**To get to Orbital Velocity goto Keyword: NAGF and select the Conference room labled Orbital Velocity.



Credits:

AliCyandy, CaptKivo, CaptKJanar, CdrNicole, ComoAhrele, D11974, DrMavelleK, Ens Sean, FstLtCoba, FLtSeth, LariaMoonM, LcdMhawarr, LCdrObrien, LtDataLink, Ple857, SSKapitan, USFArronax, USFJali, USFShodan, USFSierra, USFWinger, USFPADD, doug_e_fresh_1998@yahoo.com, mmtodd@avalon.net, programwithc@geocities.com, rbowen@accnorwalk.com, seang@gateway.net

Special Thanks to Admiral Andrew Clements

NOTE: UNLESS OTHERWISE NOTED ALL EMAIL ADDRESSES ARE FOR AOL. At @aol.com



PADD Copyright 1999 March