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Faithful Readers,

We're back with another awesome issue, with the first of a string of interviews with some well known scifi authors. You may also have noticed we've switched to the Acrobat format as well. If you have any questions and concerns, please [email](#) me.

Quixar



Interview: Greg Cox

Greg Cox's upcoming Star Trek book THE EUGENICS WARS: Part 2 is due out in April. I asked Greg for an interview and he kindly agreed to it. Here is our transcript:

USF PADD: Well first off, thanks for doing this. Everyone has been excited, including me.

Greg Cox: no problem.

USF PADD: Are there any authors that inspire you or that are just plain fun to read?

Greg Cox: Let's see . . . I don't do as much free reading as I'd like, but, when I have a chance, I like Tim Powers, Richard Matheson, and others.

Greg Cox: Lately I've been reading lots of non-fiction, as research for the Eugenics Wars books.

USF PADD: ::nods:: How many hours of research would you say you have done for the EW books?

Greg Cox: Hours and hours! I'm not sure what the number is, but I've read a number of books on India alone

Greg Cox: Lots of trips to the library, too.

USF PADD: When you were an editor, how much control did you have over the end product?

Greg Cox: Depends of the project. On media tie-ins, the studios ultimately had the final word. For just plain fiction, the author usually had the final say. I could suggest, sometimes strongly, that certain changes be made, but, in the end, I always tried to remember that it was the author's book.

Greg Cox: Having been both a writer *and* an editor helps to see the other side of the equation.

USF PADD: Besides editing, I read somewhere that at one time you worked in a blood donation center of some kind, is that true?

Greg Cox: I worked for about a year and a half at the Seattle Plasma Collection Center. Basically, I drained blood from winos

Greg Cox: By coincidence, my first book was about vampires!

USF PADD: ::laughs::

USF PADD: Does that have anything to do with your work with Vampire stories? ;-)

Greg Cox: Just a peculiar coincidence, I swear, although no one believes me!

Greg Cox: Needless to say, I never mentioned my interest in vampires to the donors at the Plasma Center.

USF PADD: LOL

USF PADD: Is the second EW book still titled Botany Bay?

Greg Cox: Nope. The second book is simply titled THE EUGENICS WARS, Volume Two.

USF PADD: OK. I read that somewhere. So, can you give us any tidbits about the book?

Greg Cox: Basically, the second book takes Khan, Gary Seven, and Roberta through the nineties--up to the launch of the S.S. Botany Bay in 1996.

Greg Cox: Along the way, we meet several of Khan's rival supermen as they scheme and plot against each other.

USF PADD: Sounds exciting. Do we meet any other TOS characters like Flint?

Greg Cox: Yep. There are plenty of cameos by such characters as Shaun Christopher, Jackson Roykirk, Shannon O'Donnell, etc.

USF PADD: Do you read reviews of your books?

Greg Cox: Yes!

Greg Cox: Thankfully, the reviews for EW #1 have been largely positive, but I usually can't resist reading even the bad ones. (I also read the comments posted on amazon.com.)

USF PADD: (I read the amazon ones too)

USF PADD: Would you say you prefer working in the science fiction genre?

Greg Cox: Definitely, although I like to dabble in horror, too.

Greg Cox: I was a science fiction fan long before I started writing the stuff!

USF PADD: On a personal note, where did you get the idea for 0 in the Q trilogy?

Greg Cox: I think I vaguely had Long John Silver in mind: a charming, charismatic fellow who was nevertheless a very bad person to know.

Greg Cox: I also just liked the idea of the young Q falling in with a bad crowd

USF PADD: That's very interesting. Do you think you'll write more in the Star Trek world after the EW?

Greg Cox: Oh, I'm sure there's more Trek to come. If nothing else, I need to write an ENTERPRISE novel just to maintain my streak of writing in every one of the Trek

franchises

Greg Cox: I also have files full of Trek story ideas I haven't used yet.

USF PADD: Ooh, I bet I know several people that'd like to see **that**. ;-)

My final question is: are you friends with any other Trek authors?

Greg Cox: Definitely. Back when I lived in NYC, I used to hang out with the other local Trek writers all the time. I see them somewhat less now that I live in Pennsylvania, but we still stay in touch.

Some of the authors I've known for years: Keith DeCandido, Susan Shwartz, Josepha Sherman, Kij Johnson, John Gregory Betancourt, Michael Jan Friedman, etc.

USF PADD: Wow, that's quite a circle.

USF PADD: Thanks again. I can't wait to read THE EUGENICS WARS, Volume Two. April right?

Greg Cox: Yep! The final corrections have been approved by Paramount, so the second book is now officially finished and on schedule for April.

Greg Cox: There will also be a preview of EW 2 in the paperback edition of EW 1, due out about the same time.

USF PADD: Awesome.

Greg Cox is the author of **The Q Continuum Trilogy**, **The Eugenics Wars Book 1**, and several other Star Trek books. He currently lives in Oxford, PA (Amish Country) with his three cats Alex, Henry, and Church.

He is planning to hit a couple of conventions this spring, to plug the new book. At the moment, he is scheduled for Norwescon, Balticon, and probably Shore Leave.

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The Lord of the Rings

A Review by

Galex of Ferenginar

SD 0202.04



Once again you can all enjoy the benefit of my incredible tastes! Your friendly Ferengi Entrepreneur and Critic Extraordinaire has again provided you with a review of one of the best holovids I have seen in many years, the Lord of the Rings - The Fellowship of the Ring.

This version of the classic Fantasy Adventure story by JRR Tolkien of Earth is a completely remastered and digitally projected holovid of one of the greatest motion pictures of the twenty-first century.

The key artists who portrayed these timeless characters are Elijah Wood as the Hobbit, Frodo Baggins; Ian McKellen as the Wizard, Gandalf; Sean Astin as Frodo's trusty sidekick, Samwise Gamgee; Viggo Mortensen as the Ranger, Strider; Hugo Weaving as

the Elven Lord, Elrond; and many other excellent actors. And the incredibly talented director who pulled off this masterpiece is Peter Jackson.

The introduction to the 'vid is the poetic inscription, "One Ring to rule them all, One Ring to find them, One Ring to bring them all and in the darkness bind them." And from the opening scene to the final panorama, the Lord of the Rings rules your vision, finds your spirit, brings you into the story, and binds you with its power!

But if you're looking for a freebie on the story line itself, you won't be getting it here. It's too rich, too deep, and much too well portrayed for me to give it away for nothing! Get the vid! See it for yourself! But here's a few tidbits to whet your appetite.

In an action-packed prologue with incredibly realistic massive battle scenes, Jackson sketches the Ring's convoluted history and how it came to belong to the friendly little fellow by the name of Bilbo Baggins. But as I said, this is a prologue, it is sketchy at best and merely sets the scene for the rest of the story. Tolkien wrote volumes of material to establish his history of Middle Earth, much of which was published as "The Silmarilion", but that's not the subject of this review.

This vid truly begins in Bilbo's hobbit-hole in a land called the "Shire". He is preparing for his 111th (he says his "eleventy-first") birthday party. He has grown tired of the Shire and is preparing to leave, bequeathing his possessions to his young cousin, Frodo, including a certain magical Ring he'd found on his Adventure.

The Wizard Gandalf suspects the Ring and its power and later discovers and then confirms that this is the infamous One Ring forged by the Dark Lord Sauron eons ago to rule the world! It must be destroyed before he recovers it, and the only way to do that is to throw it into the flames of Mt. Doom where it was created! Frodo is the proverbial ordinary soul caught up in extraordinary events. He tries desperately to give away the responsibility to Gandalf, but the Wizard explodes! "DON'T ... tempt me, Frodo! I dare not take it. Not even to keep it safe. Understand, Frodo, I would use this ring from a desire to do good. But through me, it would wield a power too great and terrible to imagine. "

To help Frodo on this difficult and life-threatening task, a Fellowship is formed, thus the title "Fellowship of the Ring". The Fellowship is pursued by Sauron's dark army and the Ringwraiths, the undead servants of Sauron.

The large ensemble cast is flawless, though special mention must be made of Wood, McKellen and Mortensen. Just as the One Ring waited for thousands of years for the right time to become known again, "The Lord of The Rings" trilogy seems to have waited as well, until the movies' technological magic could match Tolkien's visionary words. My advice: go see "The Fellowship of the Ring" again. And again.

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News of Interest

Star Trek: Nemesis

HOLLYWOOD, California (Reuters) -- "Star Trek: Nemesis," the 10th installment in the sci-fi film franchise, has landed a beastly new villain, with Ron Perlman signing on to play the Romulan Viceroy, Variety reports.

Perlman, best known for his TV work on "Beauty and the Beast," also recently appeared in the recent WWII movie "Enemy at the Gates."

Perlman joins the reunion cast of TV's "Star Trek: The Next Generation," including Patrick Stewart and Jonathan Frakes, in their fourth film. It is scheduled for a November 2002 release via Paramount Pictures.

In the film, the crew of the Enterprise is diverted to the planet Romulus when the longtime Federation foes signal they are willing to begin peace negotiations. Once Picard and the gang arrive, they uncover a threat to Earth.

"Nemesis" is produced by Rick Berman and directed by Stuart Baird ("Executive Decision"). John Logan ("Gladiator") and Berman penned the script.

Scientists Research 'Holodeck' Technology

Via [Reuters](#):

CALGARY, Alberta--Canadian scientists have opened a powerful computing lab they said will help speed up research into diseases like cancer and diabetes by allowing researchers to view three-dimensional models of cells in a room similar to the holodeck in the Star Trek television series.

The \$3.7 million University of Calgary facility is a step ahead of the handful of other virtual-reality labs used in such research because users for the first time can build models on their own computers, rather than be tied up for days or weeks programming at the site, officials said.

The key is the use of Java 3D programming language, which allows scientists anywhere in the world to develop applications for the lab with the Java computer language, which is widely used to write programs for the World Wide Web.

Scientists, wearing 3D glasses in the 10 foot by 10 foot "cave," get a 270-degree, larger-than-life projection of the smallest parts of our biological makeup, to the point of being able to stand inside a strand of DNA.

The result is so realistic one cannot resist reaching out to try to touch the image. But unlike the fictional holodeck on the Starship Enterprise, it takes much more work to create the 3D environment than simply telling the computer what to display.

"This is the first prototype of a completely new system that allows you to immerse yourself in virtual reality 3D, so you can basically surround yourself with whatever you'd like to simulate, from a landscape to a human body to a single cell," said University of Calgary biochemistry and molecular biology professor Christoph Sensen, who headed the project.

"Parts of this technology exist elsewhere but ours is unique in that you can program it in Java 3D, so we can basically unlink the programming and development from the final product."

Backed by Sun

The computer system was developed in conjunction with industry giant Sun Microsystems and is located at Calgary's Foothills Hospital.

Similar technology is already used at other facilities studying the emerging field of bioinformatics, which involves mapping information used in life sciences research, such as the human genome sequence -- the blueprint for life.

The facility will be available for use by pharmaceutical firms, meteorologists and even oil companies, which have already used the technology to get a 3D pictures of geological formations before drilling expensive wells, Sensen said.

However, the focus will be medical research, he said.

"What we're planning to do mainly is deal with complex genetic diseases in which you have to have huge data sets that need to be organized in order to understand how the disease works," Sensen said. "Examples for these are diabetes, Alzheimer's and cancer."

The modeling should also mean less time spent on physical experiments, because much of the groundwork will be done digitally.

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Star Trek Emoticons

In an effort to please our readers, we're submitting these emoticons for you chatting enjoyment. :o)

]:-I Mr. Spock

&:-) Captain Kirk

(:-I Captain Jean-Luc Picard

@;-> Commander William T. Riker
(without beard)

]~) Geordi LaForge (with VISOR)

8~) Geordie LaForge (with eyes)

[:~] Data

@:~>3~< Deanna Troi

>>:-< Mr. Worf

":-) Chakotay

Q Q

:)3-< 7 of 9

[-| Odo

(P-| a Borg

:-)::: Jadzia Dax

* a Tribble

@%:-I Captain Kathryn Janeway

a Tribble who was assimilated by the Borg

Submitted by Shodan

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Volcanic Plumes of Io

The following link has some dazzling pictures for you astronomy buffs. If you have some interesting astronomy articles you would like to see in the PADD, please [submit them](#).
<http://galileo.jpl.nasa.gov/images/io/ioplume.html>

Submitted by Shodan

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Operations

Many shipboard operations involve scheduling resources or hardware (such as power or the use of sensors) that affect a number of departments. In many such cases, it is common for various operations to present conflicting requirements. It is the responsibility of the Operations Management Officer (normally referred to as the Operations Manager or Ops) to coordinate such activities so that mission goals are not jeopardized. Having a crew member in this decision-making loop is of crucial importance because of the wide range of unpredictable situations with which a starship must deal.

The Ops panel presents the Operations Manager with a continually updated list of current major shipboard activities. This list permits Ops to set priorities and allocate resources among current operations. This is especially critical in cases where two or more requests require the use of the same equipment, entail mutually exclusive mission profiles, or involve some unusual safety or tactical considerations.

An example might be a situation where the Stellar Physics department is conducting an experiment using the lateral sensor array to study a nearby binary star. Simultaneously, part of the same array is being time-shared with a long-range cometary population survey. A request from the bridge for a priority scan of a planetary system

might jeopardize both studies unless Ops authorizes a minor change in a ship's attitude, permitting the Stellar Physics observations to use upper sensor array. Alternatively, Ops may weigh the option of placing one of the ongoing studies on a lower priority to provide the bridge with immediate use of the lateral array.

Priority and Resource Allocation

Most routine scheduling and resources allocation is done automatically by the Ops program. This frees the Operations Manager from routine activity, leaving him/her able to concentrate on decisions beyond the scope of the artificial intelligence software. The level of these decision filter programs can be set by the Operations Manager, and also varies with the current Alert status of the ship.

In cases where priorities are ambiguous or where specific Ops approval is required, the panel will display a menu of the most probable options for action. In virtually all cases, the Operations Manager also has the ability to input choices beyond those presented by the action menus. This is important because it is impossible for mission planners to anticipate every possible situation. Action menus may be displayed for any current activity (even those which would normally be handled automatically) upon keyboard request from Ops.

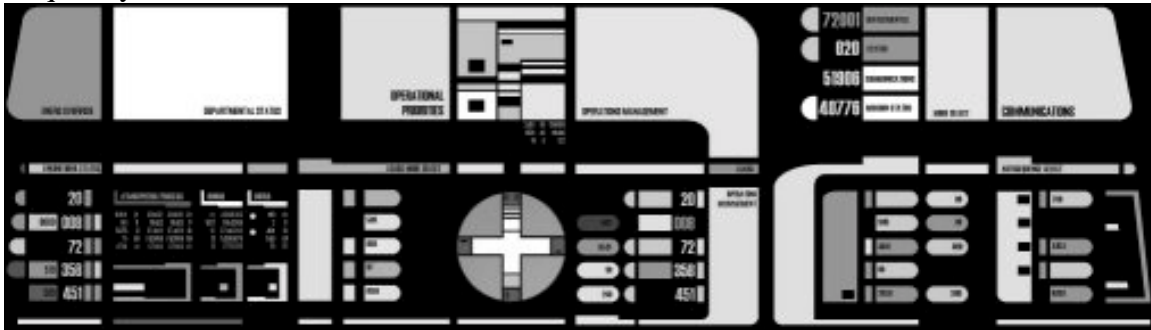
During crisis situations and Reduced Power Mode operations, Ops is responsible for supervision of power allocation in coordination with the Engineering department. Load shedding of nonessential power usage in such situations is based on spacecraft survival factors and mission priorities.

The Operations Manager is also responsible for providing general status information to the main computer, which is then made available to all departments and personnel. Ops routes specific information to specific departments to inform them of anticipated changes and requirements that may affect their operations. An example scenario where an Away Team is to be sent on a mission to a planetary surface. Typical Ops responsibilities might include:

- Notification of Away Team personnel of the assignment and providing said personnel with mission objective information. When Away Team personnel are drawn from operational departments, Ops will sometimes coordinate to provide cross-trained replacement personnel from other departments.
- Coordination with Mission Ops for assignment of comm relay frequencies and preparations to monitor Away Team tricorder telemetry.
- Notification for issuance of tricorders, phasers, environmental gear, and other mission-specific equipment.
- Assignment of personnel transporter room to handle transport operations, as well as the assignment of a transporter chief to the mission. If available, Ops will provide transport coordinates to the transporter chief.
- Notification of Engineering to prepare for power allocation for transporter operations, as well as deflector shield shutdown, if necessary.

Such notifications are generally accomplished automatically without the need for active intervention by Ops. However, because preprogrammed functions cannot be expected to anticipate all possible situations, Ops is responsible for monitoring all such

coordination activity as necessary. Such flexibility is particularly important during alert and crisis scenarios, during which unpredictable and unplanned conditions must frequently be dealt with.



An Operations Panel (typical)

Compiled by Quixar

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Miss Lonely-Hearts

Dear Miss Lonely-Hearts,

My problem is a little different, Miss Lonely-hearts. I am not seeking help in finding or catching the man of my dreams, but rather, repelling him. I am not of his race and I can't seem to make him understand that we just couldn't work it out between us, no matter how much we try. We just are not capable and it hurts me so much to keep denying him. So please, if you can, help me to let him down without completely crushing his spirit.

Signed,
Desperate to not hurt one that I care for

Dear Desperate,

It sounds like you are a sensitive person who has a big problem. In this current time we live in where so many races work so closely together and cultures and biology mixes, it is hard to know what to do in situations like this. You didn't say, but from your letter, it isn't necessarily the biology that makes you incompatible but your cultures. When it comes to mixing cultures, old Earth had its share of problems that resulted in many movies made of what they then considered mixed marriages. Sometimes they worked and sometimes they didn't. My advice to you is to let this persistent young man know more of your culture and see if he doesn't back off then. If that doesn't work, then perhaps it would be best if you transferred beyond his reach and he could forget you and find someone else. If a transfer isn't an option, then I would suggest that being polite and nice about it isn't the way to make this young man listen to you. If he keeps after you, even when you have made it clear that you do not want his attentions, then it's a case for your security department and I would press charges against him for harassment. Sometimes, you just have to take firmer steps, Desperate, no matter how much you

dislike it. Good luck.
Signed,
Miss Lonely-hearts

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Interview: Fleet Captain Alexander Synth

USFPADD: Are you the one who visited every sim in one week?

Alexander Synth: That's how the legend goes. ;)

USFPADD: Question two is, how and why?

Alexander Synth: How and why...hmm...well, I was but a lowly lieutenant commander at the time, with high aspirations. But, one doesn't get promoted if one is not noticed. So, I had to get noticed. But I didn't know who I wanted to be noticed by. So, I decided I would do my best to be noticed by everyone all at once. And boy, did they notice...;)

USFPADD: When was that? How long ago, approximately?

USFPADD: And what is your rank now?

Alexander Synth: Sometime in March of 2000, I believe.

Alexander Synth: And now, I'm a fleet captain...and you're probably wondering, "Him? HIM?! They made HIM a fleet captain?" Hey, don't blame me, blame HC. ;)

USFPADD: I can blame HC!

Alexander Synth: Good! You do that! But don't tell them I told you that. Wait a minute...you're not recording all this, are you?

USFPADD: I've got my video-camera going as we speak! :-)

Alexander Synth: Oh dear.

USFPADD: I mean the holo-cam

Alexander Synth: Well, there goes my nice cozy rank...guess they'll demote me back to custodian again.

USFPADD: :-D

USFPADD: and clean out T'Lara's stables?

Alexander Synth: Worse. They'll make me clean out Booker's room. ::shudders::

USFPADD: Oh NOOOO!

USFPADD: That's a fate worse than death!

Alexander Synth: I know!

USFPADD: How would you describe your character's personality?

Alexander Synth: My character's personality...passionate, with a sense of honor and duty. He wants to do what is right, and he wants to obey his orders from Starfleet, but they don't always agree. Obviously, this leads him to perform some questionable actions on occasion.

USFPADD: Such as?

Alexander Synth: One time, the Agamemnon was taken over by Admiral Marlowe, from Starfleet, in order to serve as his flagship during a questionable war operation. Marlowe seemed to order the ship into performing immoral actions. Synth went against him, and was thrown in the brig. But, with the aid of the crew, he eventually took him down and

retook the ship.

USFPADD: What are some of your favorite sim plots?

Alexander Synth: There was the extended sim plot that Roel Jere, my former CO, and I co-wrote, in which Roel went rogue to join a sort of neo-Maquis organization, and Synth violated orders to hunt him down and take him into custody. That one was a favorite among a lot of the crew, as well as myself.

Alexander Synth: In addition, Prescott, my then-chief engineer and my former XO, had to go against the will of the crew and ultimately have me arrested for violating orders as well.

USFPADD: How about if we discuss the aftermath of September 11th?

Alexander Synth: Well, it goes without saying that the events of 9/11 were tragic and somewhat life changing. Anyone who was in the USF at the time will probably recall that most, if not all, of the sims following that day were cancelled that week.

USFPADD: Yes, I believe so

USFPADD: We showed up on line at our sim time, but most of us wanted to just chat instead of sim

Alexander Synth: Precisely. I remember it vividly.

Alexander Synth: It was like that for most of the sims during the following week, at least for the weekday sims.

USFPADD: Where were you when you heard the news?

Alexander Synth: I had just woken up when one of my roommates had told me that he heard on the radio that planes had crashed into the World Trade Center and they had collapsed. Yeah, I hate to admit it, but I actually slept through the bulk of the ordeal. Naturally, we put on CNN immediately to see what happened, the resulting fires, etc.

Alexander Synth: A lot of people were frightened, and who could blame them?

Alexander Synth: But, I made a decision that week. I wasn't going to let terror change my life as an American.

USFPADD: :-)

Alexander Synth: I was actually ready to hold the Aggie sim that Thursday. But, at the last minute, I had a better idea.

USFPADD: Which was?

Alexander Synth: Since it was on everybody's mind, I decided to instead turn our usual sim timeslot into a discussion of sorts. I put forth questions about relevant issues to my crew, and they discussed their opinions openly and honestly. I think it was quite productive in helping people deal with their grief and fears.

USFPADD: That does sound interesting

Alexander Synth: Only that I think now, more than ever, people need to realize that America needs to exist as a pluralistic society. We need to be able to coexist with and accept new ideas, and even some old ones. That's all we need to do.

USFPADD: ::nods:: Yes, I agree with that.

USFPADD: What are you feelings about the new Enterprise show?

Alexander Synth: I think that it's doing pretty well so far. I have to say, I'm surprised that Berman and Braga could pull off a fairly decent fifteen or so (at the time of this writing) episodes, after the utter crap-fest they gave us with the bulk of the latter seasons of Voyager.

USFPADD: Yeah, I hear you

USFPADD: Do any of the Enterprise episodes in particular stand out for you?

Alexander Synth: I think my favorites so far have been "Breaking the Ice", "Silent Enemy", and "Dear Doctor". It reminds me of the great characterization they put into many of my favorite DS9 episodes.

USFPADD: Oh, man, I don't know the episode titles. Can you describe them briefly and say why you like them?

Alexander Synth: Sure.

USFPADD: Oh good. That will also help for readers who don't memorize episode titles, either.

Alexander Synth: "Breaking the Ice" was the episode with the icy comet, and with T'Pol's letter saying she had to go home and get married. I thought the interactions between Tucker and T'Pol were well done, and the scene with the Vulcan snowman on the comet was priceless.

USFPADD: oh yeah, I remember that. I liked it, too. I still can't figure out why T'Pol wanted to stay on the Enterprise instead of get married, but I'm glad she did.

Alexander Synth: "Silent Enemy" was the one with the bad guy ship with a crew that never communicated (directly) with the Enterprise crew, while Hoshi was on a quest to find out what Malcolm's favorite food was for his birthday. Malcolm confusing Hoshi's questions for romantic interest was classic.

USFPADD: ::chuckles::

USFPADD: And quite understandable, too.

USFPADD: "Dear Doctor," is that the one on just recently where the Doc writes a letter to his human friend who is on his home planet? I liked that one, too

Alexander Synth: Yes. "Dear Doctor" was the episode with Dr. Phlox and Archer's proto-Prime Directive issues, and the return of the very cute Crewman Cutler. Obviously, any new Star Trek fan saw the whole 'directive' line coming a mile away, but it was well done nonetheless.

USFPADD: Yes, I thought it was well-done, too. And I thought they would have to deal with pre-Prime Directive issues here. It just makes sense to me to have them do it and give examples as to why Star Trek has the Prime Directive.

USFPADD: That's about all the time we have, so, in conclusion, I want to thank you very much for consenting to this interview, Fleet Captain Synth. I've enjoyed it very much.

Alexander Synth: It was my pleasure. Let's do it again sometime. ;)

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The Laria Moonmoth Report

This is Laria Moonmoth reporting live from sector 039, Saturn's Rings. With so much happening in the past several months, I haven't been able to keep up on current events and still keep track of all the changes. So, I'll see what I can fish out of my notes over the last few months to let you all be in the know.

Rumor has it that one of the most eligible bachelorettes, Jessica A Knight, might actually have someone in mind for a long term relationship. Miss Knight has been on several ships within the USF and is currently at the Academy where her adventures have

continued. Of all those who have tried to capture her heart and win her affection from Julio Mancuso to Solvek Taran, who would have thought that Academy student Kix McFarley would be the one to actually succeed. Good luck to the both of you, with the way things happen to Miss Knight, you will both need it.

Have the Romulans invaded? On the USS Integrity, some believe so. With the new captain being half Romulan and the new executive being full Romulan, the crew is rapidly learning a few all purpose words of Romulan so they can understand orders when they filter down. Can we all say...”Jolan’tru”? A pair of hosts for this ship hasn’t been seen since Rigel and Gorkon took the Integ on a wild ride.

Gul Du Cat has been spotted again. Beware this cat, he is pure evil and no one is safe. The USS Fragglerock has turned to self-defense as their main topic of conversation. This cat follows and is the curse of the new executive of the Fraggles, William Decker. All I can say is it’s a good thing not all the Deckers are plagued with this curse or the USS Aldrin would be known as the pink less, cat hunting ship.

Speaking of pink, Le Resistance has added to its membership over the last few weeks as well. More and more people have decided to strike back against the ban against that color in the host asylum. It has even been rumored that in the advanced stage of pregnancy that Commodore Sylver is currently experiencing, she has begun to allow a few items of that forbidden color around her suite. Are we in for another upset? Or is Le Resistance actually winning this war between the colors?

Finally, from a source which shall remain secret, deep within the host compound, the file of one of our fleet captains was found scattered about Dr Suess’s office. Reports claim that some one broke in while the good doctor was out and that some of the file is missing. Small foot prints, like those of a rodent, were found throughout the office, but no one can be sure of that. In a related report, Fleet Captain Synth’s suite was found broken into and several of his personal items missing. Just what those items are, he doesn’t want to say. But my source has informed me that he is missing, one gerbil wheel, a bag of gerbil treats, and several bags of cedar shavings. Has Synth fallen victim to “da Gerb” or has he joined the ranks of those who have been Gerbelized? We are waiting for test results before anything can be made certain.

With that, I’ll leave you for an appointment on the Hermifax where the good Andorian doctor is currently being pursued by most of the females on the combined ships. Will he evade them, give into them, or lose all his boxers to the infamous collection? For more on this, stay tuned for my next report. This is Laria Moonmoth, reporting from sector 039, Saturn’s Rings, letting you all know, the eyes and ears are still working and reports are still coming in.

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Masthead

Volume 8 Issue 1

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USFRay

USFShade

USFShodan

USFWinter

USFZidda2

Thanks for reading!

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Day	Time	Simulation	Location
Sunday	8:00p	Starbase Everest CO: Capt. Rose XO: Cdr. Berman	AOL/AIM Chat Starbase Everest: AOL AIM
On the edge of Federation Space lies Starbase Everest, where Lughians and Romulans in constant struggle and a new adventure is always around the corner!			
Sunday	8:30p	USS Federation CO: Capt. Ray XO: Cdr. Rall	AOL/AIM Chat Synchronous Orbit: AOL AIM
Venturing out into deep space, the USS Federation is a state-of-the-art starship equipped to handle most anything - and it's constantly put to the test!			
Sunday	9:00p	USS Excelsior CO: Comdr. Arronax XO: Cdr. Barkley	AOL/AIM Chat Sector001: AOL AIM
The founding ship of the fleet, the "Excel" travels through space and time exploring new worlds, new life, and new ideas.			
Sunday	9:00p	USS Lexington CO: Capt. Clemens, II XO: (unknown)	Internet/IRC IRC: LexChat
Founded in 1999, the Lex is the first IRC sim in the USF. We explore space, our characters, and our imaginations.			

Sunday	10:00p	USS Marquesas CO: Capt. DMoney XO: Cdr. MAJDK1	America Online Sector 001 (AOL)
Sunday	10:30p	Outpost Phoenix CO: Capt. Hobbes XO: (unknown)	AOL/AIM Chat Synchronous Orbit: AOL AIM
Monday	8:00p	USS Fragglerock CO: FCpt. La'Zana XO: (unknown)	AOL/AIM Chat Sector001: AOL AIM
This SIM is a comedy! Not quite a farce, but a light hearted satire combining the Star Trek environment with movies basis' such as "Down Periscope" and "McHales Navy" as well as the TV shows "F-Troop" and "M*A*S*H".			
Monday	9:00p	USS Eclipse CO: Capt. Quell XO: Cdr. Larindo	AOL/AIM Chat USS Eclipse: AOL AIM
Monday	9:30p	USS Columbia CO: Capt. L'ment XO: (unknown)	AOL/AIM Chat Synchronous Orbit: AOL AIM
Monday	10:00p	SS Nigala CO: FCpt. Trekker XO: (unknown)	AOL/AIM Chat Space Station Nigala: AOL AIM
The Nigala is a Federation outpost on the edge of the galaxy in far side of the Beta Quadrant - experiencing the mystery and adventure from uncharted worlds.			
Monday	11:00p	USS Aldrin CO: Comdr. Sylver-Selah XO: Cdr. Night	AOL/AIM Chat Synchronous Orbit: AOL AIM
Tuesday	8:00p	USS Expedition CO: Capt. Norther XO: Cdr. Rareer	AOL/AIM Chat USS Expedition: AOL AIM
The USS Expedition ventures out into the farthest reigons of space to explore the galaxy and defend the Federation!			
Tuesday	9:00p	USS Roddenberry CO: Capt. T'Lara XO: Cdr. Ch'ton	AOL/AIM Chat Sector001: AOL AIM

Tuesday	9:00p	Special Operations Group	AOL/AIM Chat
		CO: RAdm. Hanson XO: Cdr. Maeve of the House of Kor'hath	Synchronous Orbit: AOL AIM

The SOG is specially trained to handle high risk missions and any highly combative or hostile situations that may threaten the Federation or it's allies.

Tuesday	10:00p	USS Hermes	AOL/AIM Chat
		CO: Hawkins XO: Cdr. Taran	USS Hermifax: AOL AIM

The USS Hermes-D, a Xanthian Class Starship, is a science vessel exploring the limits of the Federation. Our travels take up to the farthest reaches of the known Galaxy and beyond.

Tuesday	10:00p	USS Halifax	AOL/AIM Chat
		CO: FCpt. Booker XO: Cdr. O'Meara	USS Hermifax: AOL AIM

The USS Halifax is a Falcon class cruiser designed for exploration and covert operations. Every week the SIM is filled with mystery, suspense, action and of course fun.

Wednesday	9:00p	USS Stealth	America Online
		CO: Comdr. Krenn XO: (unknown)	Synchronous Orbit (AOL)

Wednesday	10:00p	Starfleet Academy	AOL/AIM Chat
		CO: Capt. Clemens XO: Cdr. T'Pal	Sector001: AOL AIM

Wednesday	11:00p	Corps of Engineers	America Online
		CO: (unknown) XO: (unknown)	Synchronous Orbit (AOL)

Thursday	9:00p	USS Dauntless	AOL/AIM Chat
		CO: (unknown) XO: Cdr. Nimitz	USS Dauntless: AOL AIM

Thursday	10:00p	USS Potemkin	America Online
		CO: FCpt. Winter XO: Cdr. Bryant	Sector 001 (AOL)

Thursday	10:00p	USS Agamemnon	AOL/AIM Chat
		CO: FCpt. Synth XO: (unknown)	USS Agamemnon: AOL AIM

Thursday	10:00p	USS Independence	AOL/AIM Chat
		CO: RAdm. St. Duiex XO: (unknown)	USS Independence: AOL AIM

Thursday	11:00p	USS Kemo Sabay	America Online
		CO: (unknown) XO: (unknown)	Private Room

Friday	9:00p	USS Lothlorien	AOL/AIM Chat
		CO: Comdr. Styre XO: Cdr. Roel	Sector001: AOL AIM

The Charleston-class USS Lothlorien-B investigates strange and/or anomalous events while still managing to get itself into more battles than should be healthy. The Loth strikes the balance between action, exploration, and character development.

Friday	10:00p	USS Integrity	AOL/AIM Chat
		CO: Capt. T'aran cha'Riuurren XO: Cdr.	USS Integrity: AOL AIM

Friday	11:00p	USS Darmok	AOL/AIM Chat
		CO: VAdm. Johannson XO: (unknown)	SO: AOL AIM

Saturday	9:00p	USS Odyssey	America Online
		CO: Adm. Mason XO: Cdr. Bodi	Orbital Velocity (AOL)

The USS Odyssey is an upgraded modified Galaxy Class cruiser which explores all facets of our galaxy, and beyond.

Saturday	Midnight	ISS Reciprocity	AOL/AIM Chat
		CO: Capt. Android XO: Cobachk	ISS Reciprocity: AOL AIM

The Reciprocity sim is set in the time period after the end of the Dominion War. As a unique experiment, the Warbird's crew consists of Federation, Klingon, and Romulan officers working together to explore the Gamma Quadrant.

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